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APPENDIXES TO  
HUMAN FACTORS ANALYSIS OF TWO PROTOTYPE ARMY MAINTENANCE  
TRAINING AND EVALUATION SIMULATION SYSTEM (AMTESS) DEVICES

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U. S. Army

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October 1984

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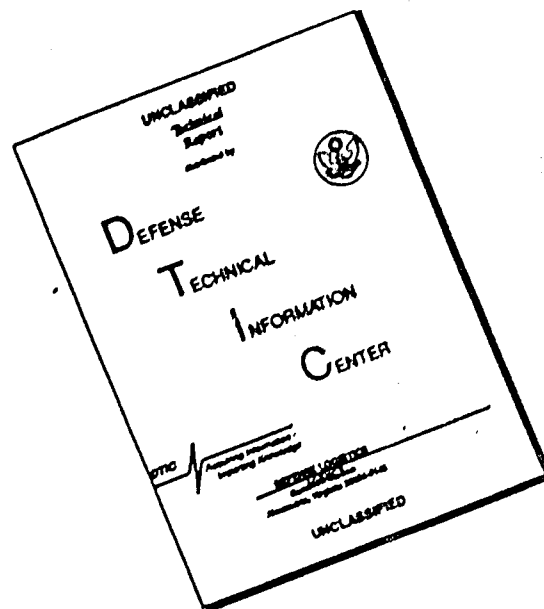
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**SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)**

This volume contains the appendixes for the report "Human Factors Analysis of Two Prototype Army Maintenance Training and Evaluation Simulation System (AMTESS) Devices."

- o Appendix A 1472C-based Checklist for the Grumman Device
- o Appendix B 1472C-based Checklist for the Seville/Burtek Device

These appendixes are to be published as an Army Research Institute Research Note.

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**APPENDIX A**  
**1472C-BASED CHECKLIST FOR THE GRUMMAN DEVICE**

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA CONTROL/DISPLAY INTEGRATION SECTION 5.1 (MIL-STD-1472C)  
 SYSTEM GRUMMAN SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	CRITI-					COMMENTS
	YES	NO	N/A	UNK	CALITY	
<b>5.1 CONTROL/DISPLAY INTEGRATION</b>						
<b>5.1.1 GENERAL CRITERIA</b>						
<b>5.1.1.1. RELATIONSHIP</b>						
Are relationships of controls to their associated displays, and displays to controls, immediately apparent to the operator?	X				3	
Are controls located adjacent to (normally under or to the right of) their associated displays and positioned so that neither the control nor the hand normally used for setting the control will obscure the display?	X				1	
<b>5.1.1.2 DESIGN</b>						
Are control-display relationships apparent to the user through proximity, similarity of groupings, coding, framing, labeling, and similar techniques?	X				1	
<b>5.1.1.3 COMPLEXITY AND PRECISION</b>						
Is complexity and precision required of control manipulation and display monitoring consistent with the precision required of the system?	X				2	
Does control/display complexity match the capability of the operator (in terms of discrimination of display detail), or match the operator's manipulative capability under the dynamic conditions and environment in which human performance is expected to occur?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.1.1.4 FEEDBACK</b>						
Is feedback on control response adequacy provided as rapidly as possible?	X				2	in most cases; CRT response is sluggish at times, however
Do critical control functions, such as those entered by keyboard, provide adequate feedback to the operator prior to entry to ensure that the keyed entry is, in fact, errorless and the one that the operator desires to enter?	X				2	
<b>5.1.2 POSITIONAL RELATIONSHIPS</b>						
<b>5.1.2.1 FUNCTIONAL GROUPING</b>						
Are functionally-related controls and displays located in proximity to one another--arrange in functional groups, e.g., power, status, test, etc.?	X				2	
<b>5.1.2.1.1 FUNCTIONAL GROUP ARRANGEMENT</b>						
<b>5.1.2.1.1.1 SEQUENCE</b>						
Are functionally related groups of controls and displays located so as to provide for left-to-right (preferred) or top-to-bottom order of use, or both?	X				1	
<b>5.1.2.1.1.2 ACCESS</b>						
Are functionally-related groups of controls and displays which are more frequently used, located in areas of easiest access?	X				1	generally
<b>5.1.2.1.1.3 FUNCTIONAL GROUP MARKING</b>						
Are functional groups set apart by outlining with contrasting lines which completely encompass the groups?	X				1	but questionable relevance

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.1.2.1.1.4 CONSISTENCY</b>						
Is the location of recurring functional groups and individual items similar from panel to panel?	X				2	
<b>5.1.2.3 ARRANGEMENT WITHIN GROUPS</b>						
Are controls and displays within functional groups located according to operation sequence or function, or both?	X				2	
<b>5.1.3 MOVEMENT RELATIONSHIPS</b>						
<b>5.1.3.1 LACK OF AMBIGUITY</b>						
Do display indicators clearly and unambiguously direct and guide the appropriate control response?	X				2	
Is the response of the display to control movements consistent, predictable, and compatible with the operator's expectations?	X				2	
<b>5.1.3.2-TIME LAG</b>						
Is the time lag between the response of the system to a control input and the display presentation of the response, minimized?	X				2	usually; however, see 5.1.1.4



HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA VISUAL DISPLAYS SECTION 5.2 (MIL-STD-1472C)  
 SYSTEM GRUMMAN SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	CRITI-					COMMENTS
	YES	NO	N/A	UNK	CALITY	
<b>5.2 VISUAL DISPLAYS</b>						
<b>5.2.1 GENERAL</b>						
Are visual displays used to provide the operator with a clear indication of equipment or system conditions for operation under any eventuality commensurate with the operational and maintenance philosophy under design?	X				4	
<b>5.2.1.1. ALERTING/WARNING RELIABILITY</b>						
Do alerting/warning displays provide the operator with a greater probability of detecting the triggering condition than normal observation would provide in the absence of the displays?	X				3	
<b>5.2.1.3.1 CONTENT</b>						
Is information displayed to the operator limited to that which is necessary to perform specific actions or to make decisions?	X				3	
<b>5.2.1.3.2 PRECISION</b>						
Is the information displayed only within the limits and precision required for specific operator actions or decisions?	X				3	
<b>5.2.1.3.3 FORMAT</b>						
Is information presented to the operator in a directly usable form?	X				3	
Is the need for transposing, computing, interpolating, or mentally translating into other units avoided?	X				3	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.3.4 REDUNDANCY</b>						
Is display redundancy avoided except in those circumstances where it is needed to achieve reliability?	X				1	
<b>5.2.1.3.5 COMBINING OPERATOR/ MAINTAINER INFORMATION</b>						
Is operator and maintainer information combined in the same display only when the information content and format are well-suited to, and time compatible for, both users?				X	—	
<b>5.2.1.3.6 DISPLAY FAILURE CLARITY</b>						
Is failure of a display or its circuit immediately apparent to the operator?		X			2	CRT "lockup" is not always immediately apparent to user/operator
<b>5.2.1.3.7 DISPLAY CIRCUIT FAILURE</b>						
Is display circuitry separate from equipment it monitors such that a failure in the display does not cause a failure in equipment?				X	—	
<b>5.2.1.3.8 UNRELATED MARKINGS</b>						
Are trademarks and company names placed elsewhere other than on the display panel face?	X				1	
<b>5.2.1.3.9 DURATION</b>						
Do signals and display information have durations of sufficient length to be reliably detected under expected operator workload and the operational environment?	X				3	
<b>5.2.1.3.10 TIMELINESS</b>						
Are displays such as cathode ray tube displays, head-up displays, collimated displays and other displays requiring refreshed information updated in a synchronous manner, where possible?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Are the displays refreshed to the degree of timeliness required by personnel in the normal operating and/or servicing modes?	X				2	
5.2.1.3.11 ADVISORY AND ALERTING						
Do displays such as multifunction displays, cathode ray tube displays, head-up displays, collimate displays and other visual display devices which display simultaneous and integrated information advise and alert operating personnel to information that becomes critical within the display?			X		—	
5.2.1.4 LOCATION AND ARRANGEMENT						
5.2.1.4.1 LOCATION						
Are displays located and designed so that they may be read to the degree of accuracy required by personnel in the normal operating or servicing positions without requiring the operator to assume an uncomfortable, awkward or unsafe position?		X			2	Length of cable to CRT limits adjustment to most comfortable and efficient position
5.2.1.4.2 ACCESS						
Are visual displays visually accessible without resorting to the use of ladders, flashlights or other special equipment?		X			2	
5.2.1.4.3 ORIENTATION						
Are display faces perpendicular to the operator's line of sight when feasible?		X			1	
Is parallax minimal?		X			1	
5.2.1.4.4 REFLECTION						
Are displays constructed, arranged and mounted to prevent reduction of information transfer due to reflection of the ambient illumination from the display cover?		X			1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CILITY	COMMENTS
<b>5.2.1.4.6 GROUPING</b>						
Are all displays necessary to support an operator activity or sequence of activities, grouped together?	X				2	
<b>5.2.1.4.7 FUNCTION AND SEQUENCE</b>						
Are displays arranged in relation to one another according to their sequence of use or the functional relations of the components they represent?	X				2	
<b>5.2.1.4.8 FREQUENCY OF USE</b>						
Are displays that are frequently used grouped together and placed in an optimum visual zone?	X				2	
<b>5.2.1.4.9 IMPORTANCE</b>						
Are important or critical displays located in a privileged position in the optimum projected visual zone or otherwise highlighted?	X				2	
<b>5.2.1.4.10 CONSISTENCY</b>						
Are similar displays arranged consistently within the assembly or across similar assemblies?	X				2	
<b>5.2.1.4.11 MAXIMUM VIEWING DISTANCE</b>						
Is the viewing distance from the eye reference point of the seated operator to displays located close to their associated controls? (less than 635mm (25 in))	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.5 CODING</b>						
<b>5.2.1.5.1 OBJECTIVES</b>						
Are coding techniques used to facilitate:						
a. discrimination of individual displays?	X				1	
b. identification of functionally related displays?	X				1	
c. indication of relationships between displays?			X		-	
d. identification of critical information within a display?	X				2	
<b>5.2.1.5.2 TECHNIQUES</b>						
Are displays coded by color, size, location, shape or flash coding, as applicable?	X				1	
<b>5.2.1.5.3 STANDARDIZATION</b>						
Is coding within the system uniform and established by agreement with the procuring activity?	X				1	
<b>5.2.2.3 SIMPLE INDICATOR LAMPS</b>						
<b>5.2.2.3.1 USE</b>						
Are simple indicator lamps used when design considerations preclude the use of legend lights?	X				1	3-D
<b>5.2.2.3.2 SPACING</b>						
Is the spacing between adjacent edges of simple round indicator lamps sufficient to permit unambiguous labeling, signal interpretation, and convenient bulb removal?	X				1	
<b>5.2.2.3.3 CODING</b>						
Are simple indicator lights coded in conformance with TABLE II, page, 33, 1472c?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.4 CATHODE RAY TUBE (CRT) DISPLAYS</b>						
<b>5.2.4.1 SIGNAL SIZE</b>						
Is the image size of characters consistent with operator needs and requirements?	X				2	
<b>5.2.4.2 VIEWING DISTANCE</b>						
Is the viewing distance consistent with operator needs and requirements?	X				1	
<b>5.2.4.3 SCREEN LUMINANCE</b>						
Does the ambient illuminance contribute more than 25% of screen brightness through diffuse reflection and phosphor excitation?			X		—	
<b>5.2.4.5 LUMINANCE RANGE</b>						
Is the luminance range of surfaces immediately adjacent to scopes between 10% and 100% of screen background luminance?	X				1	
<b>5.2.4.6 AMBIENT ILLUMINANCE</b>						
Is the ambient illuminance in the CRT area appropriate for other visual functions (e.g., setting controls, reading instruments, etc) but not such that interference with the reading of the CRT is imperiled?	X				1	
<b>5.2.4.7 REFLECTED GLARE</b>						
Is reflected glare minimized by proper placement of the scope relative to the light source? (are hoods and shields used?)	X				1	
<b>5.2.4.8 ADJACENT SURFACES</b>						
Are surfaces adjacent to the scope of a dull matte finish?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.6 OTHER DISPLAYS</b>						
<b>5.2.6.1 GENERAL</b>						
<b>5.2.6.1.1 TYPES</b>						
Where applicable, are direct-reading counters, printers, plotters, flags, optical projections, LED, gas discharge, liquid crystal and electroluminescent displays used?	X				1	printer; elapsed-time counter on Micat computer
<b>5.2.6.1.2 APPLICATIONS</b>						
Is the selection of the displays mentioned in 5.2.6.1.1 based on specific criteria as per TABLE III, 1472C, page 35?	X				1	
<b>5.2.6.2 COUNTERS</b>						
<b>5.2.6.2.1 USE</b>						
Are counters used for presenting quantitative data when a continuous trend indication is not required and when a quick, precise indication is needed?	X				1	elapsed system time meter on 2-D
<b>5.2.6.2.2 MOUNTING</b>						
Are counters mounted as close as possible to the panel surface so as to minimize parallax and shadows and maximize the viewing angle?	X				1	
<b>5.2.6.3 PRINTERS</b>						
<b>5.2.6.3.1 USE</b>						
Are printers used when a visual record of data is necessary or desirable?	X				3	
Do printers conform to TABLE III 1072C, page 35.	X				1	
<b>5.2.6.3.2 VISIBILITY</b>						
Is printed matter not hidden, masked, or obscured in a manner that does not impair direct reading?		X			1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.6.3.3 CONTRAST</b>						
Is a minimum of 75% luminance contrast provided between the material and the background on which it is printed?	X				1	
<b>5.2.6.3.4 ILLUMINATION</b>						
Are printers provided with internal illumination if the printed matter is not legible in the planned operational ambient environment?			X		—	
<b>5.2.6.3.5 TAKE-UP PROVISION</b>						
Is a take-up device for printed material provided?		X			1	
<b>5.2.6.3.6 ANNOTATION</b>						
Where applicable, are printers mounted so that the printed matter (e.g., paper, metalized paper) may be easily annotated while still in the printer?	X				1	



HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA AUDIO DISPLAYS SECTION 5.3 (MIL-STD-1472C)  
SYSTEM GRUMMAN SUBSYSTEM 2-D COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.3 AUDIO DISPLAYS</b>						
<b>5.3.1 GENERAL</b>						
<b>5.3.1.1 USE</b>						
Are audio displays provided when:						
a. The information to be processed is short, simple, and transitory, requiring immediate or time-based responses?	X				2	But 3-D "Chirp" needs to be shorter, of fixed duration
b. The common mode of visual display is restricted by overburdening; ambient light variability or limitation; operator mobility; degradation of vision by vibration, high g-forces, hypoxia, or other environmental considerations; or anticipated operator inattention?			X		—	
c. The criticality of transmission response makes supplementary or redundant transmission desirable?			X		—	
d. It is desirable to warn, alert, or cue the operator to subsequent additional response?	X				2	"look" at touch-screen
e. Custom or usage has created anticipation of an audio display?			X		—	
f. Voice communication is necessary or desirable?			X		—	
<b>5.3.1.2 SIGNAL TYPE</b>						
When an audio presentation is required, is the signal presented in accordance with Table V, 1472c, page 52?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.3.1.3 FALSE ALARMS</b>						
Does the audio display device and circuit preclude false alarms?	X				1	
<b>5.3.1.5 CIRCUIT TEST</b>						
Are audio displays equipped with circuit test devices or other means of operability tests?		X			1	
<b>5.3.2 AUDIO WARNINGS</b>						
<b>5.3.2.1 WARNING SIGNALS</b>						
Are audio signals provided, as necessary, to warn personnel of impending danger, to alert an operator to a critical change in system or equipment status, and to remind the operator of a critical action or actions that must be taken?	X				2	
<b>5.3.2.4 RELATION TO VISUAL DISPLAYS</b>						
When used in conjunction with visual displays; are audio warning devices supplementary or supportive?	X				1	
Does the audio signal alert and direct operator attention to the appropriate visual display?	X				2	look at touch-screen CRT
<b>5.3.3 CHARACTERISTICS OF AUDIO WARNING SIGNALS</b>						
<b>5.3.3.1 FREQUENCY</b>						
<b>5.3.3.1.1 RANGE</b>						
Is the range of the warning signals between 200 and 3000 hz. (preferably between 300 and 3000 hz.)?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.3.3.2 INTENSITY</b>						
<b>5.3.3.2.1 COMPATIBILITY WITH ACOUSTICAL ENVIRONMENT</b>						
Is the intensity, duration and source location of audio alarms and signals compatible with the acoustical environment of the intend- ed receiver as well as the requirements of other personnel in the signal area?	X				1	
<b>5.3.3.2.2 DISCOMFORT</b>						
Is the intensity of audio warning signals low enough such that discom- fort and/or "ringing" is not caused in the ears of listeners?		X			2	error tone, attention orientating

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA CONTROLS SECTION 5.4 (MIL-STD-1472C)  
 SYSTEM GRUMMAN SUBSYSTEM 3-D/2-D COMPONENT \_\_\_\_\_

DESIGN CRITERIA	CRITI-					COMMENTS
	YES	NO	N/A	UNK	CALITY	
<b>5.4 CONTROLS</b>						
<b>5.4.1 GENERAL CRITERIA</b>						
<b>5.4.1.1 SELECTION</b>						
<b>5.4.1.1.1 DISTRIBUTION OF WORK LOAD</b>						
Are controls selected and distributed so that none of the operator's limbs are overburdened?	X				1	easy and simple to operate
<b>5.4.1.1.5 STOPS</b>						
Are stops provided at the beginning and end of the range of control position if the control is not required to be operated beyond a particular end position or specified limit?	X				1	
<b>5.4.1.2. DIRECTION OF MOVEMENT</b>						
<b>5.4.1.2.1 CONSISTENCY OF MOVEMENT</b>						
Is the direction of control movement consistent with the related movement of an associated display, equipment component, or vehicle?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4 CONTROLS</b>						
<b>5.4.1.3 ARRANGEMENT AND GROUPING</b>						
<b>5.4.1.3.1 GROUPING</b>						
Are all controls which function in sequential operation, or which operate together, grouped together along with their associated displays?	X				1	
<b>5.4.1.3.2 SEQUENTIAL OPERATIONS</b>						
Do controls which are involved in sequential operations follow a fixed pattern?	X				1	
<b>5.4.1.3.3 LOCATION OF PRIMARY CONTROLS</b>						
Do the most important and frequently used controls have a favorable position with respect to ease of use?	X				1	
<b>5.4.1.3.4 CONSISTENCY</b>						
Are functionally similar or identical primary controls arranged consistently from panel to panel throughout the system, equipment, etc.?			X		-	
<b>5.4.1.3.7. SPACING</b>						
Does spacing between controls comply with Table VII (page 65) in Mil-Std-1472c?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.1.4 CODING</b>						
<b>5.4.1.4.1 METHODS AND REQUIREMENTS</b>						
Where coding of controls is used, is it consistent throughout the system?	X				1	
<b>5.4.1.4.2 LOCATION CODING</b>						
Are controls associated with similar functions in the same relative location?	X				1	
<b>5.4.1.5 LABELING OF CONTROLS</b>						
Does control labeling conform the criteria set forth in paragraph 5.5?	X				1	
<b>5.4.1.8 PREVENTION OF ACCIDENTAL ACTIVATION</b>						
<b>5.4.1.8.1 LOCATION AND DESIGN</b>						
Are controls designed and located so that they are not susceptible to accidental activation?	X				1	
<b>5.4.2.1.2 KEY OPERATED SWITCHES</b>						
<b>5.4.2.1.1 USE</b>						
Are key operated switches used to prevent unauthorized operation?	X				1	on 2-D console

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.4.2.1.2.2 DIMENSIONS, DISPLACEMENT AND RESISTANCE						
Do the dimensions, displacement, and resistance of key operated switches conform to Figure 5, 1472C?	X				1	
5.4.2.1.2.4 MARKING AND LABELING						
Does the keylock application include appropriate positional markings and labels?		X			1	
5.4.2.1.2.5 OTHER REQUIREMENTS						
Do keys have teeth on both edges?		X			1	
Is key lock oriented so that the key's vertical position is the off position?					1	
Can the key be removed only when the lock is in the off position?		X			1	Key can be removed when in "on" position
Is activation of the system accomplished by turning the key in a clockwise direction?			X		1	counterclockwise activates 2-D console equipment
5.4.2.1.3 DISCRETE THUMBWHEEL CONTROLS						
5.4.2.1.3.1 APPLICATION						
Are thumbwheel controls used where precise numerical inputs are required on the part the operator?	X				1	STE/ICE "TEST SELECT"

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.3.2 SHAPE</b>						
Are positions around the circumference of discrete thumb-wheel controls provided with a concave surface or separated by a high-friction area which is raised from the periphery of the thumb-wheel?			X		—	
Do thumbwheels not preclude viewing the digits within 30 degrees viewing angle to the left and right of a perpendicular to the thumb-wheel digits?			X		—	
<b>5.4.2.1.3.3 CODING</b>						
Are thumbwheel controls coded by location, labeling, and color?	X				1	STE/ICE TEST SELECT is labeled
If used as input devices, are OFF and ON positions color coded to permit a visual check that the digits have been reset to their normal positions?			X		—	
<b>5.4.2.1.3.4 DIRECTION OF MOVEMENT</b>						
Does moving the thumbwheel edge forward, or upward, or to the right increase the setting?	X				1	
<b>5.4.2.1.3.5 NUMERALS</b>						
<b>5.4.2.1.3.5.1 EXTERNAL LUMINANCE</b>						
Are digits bold, black numerals engraved on a light (or white) thumbwheel background?	X				1	white on black
Is the height-to-stroke width ratio approximately 10:1?	X				1	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.3.6 VISIBILITY</b>						
Does thumbwheel design permit viewing of inline digital read-out from all operator positions?	X				1	
<b>5.4.2.1.3.7 DIMENSIONS</b>						
Do thumbwheel control dimensions conform to the criteria set forth in Figure 4, 1472, page 77?	X				1	
<b>5.4.2.1.3.8 RESISTANCE</b>						
Is control resistance elastic?	X				1	
Does resistance build up and then decrease as each detent is approached so that the control snaps into position without stopping between adjacent detents?	X				1	
<b>5.4.2.1.3.9 SEPARATION</b>						
Does separation between adjacent edges of thumbwheel controls conform to the criteria in Figure 4, 1472c and sufficient to preclude accidental activation of adjacent controls during normal setting?	X				1	
<b>5.4.3 LINEAR CONTROLS</b>						
<b>5.4.3.1 DISCRETE LINEAR CONTROLS</b>						
<b>5.4.3.1.1 PUSH BUTTONS (FINGER OR HAND OPERATED)</b>						
<b>5.4.3.1.1.1 USE</b>						
Are push button used when a control or an array of controls is needed for momentary contact or for activating a locking circuit, particularly in high-frequency-of-use situations?	X				1	start button 3-D console; test button on STE/ICE

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.1.2 SHAPE</b>						
Are push button surfaces concave (indented) so as to fit the finger?	X				1	not critical or necessary
Does the surface provide a high degree of frictional resistance to prevent slipping?	X				1	not critical or necessary
<b>5.4.3.1.1.3 POSITIVE INDICATION</b>						
Does control activation produce a positive indication of that activation (e.g., snap feel, audible click, or integral light)?	X				1	elastic resistance with stop
<b>5.4.3.1.1.4 CHANNEL OR COVER GUARD</b>						
Is a channel or cover guard used when it is imperative to prevent accidental activation of the controls?				X	—	
Do cover guards, in the open position, not interfere with operation of the protected device or adjacent controls?				X	—	
<b>5.4.3.1.1.5 DIMENSIONS, RESISTANCE, DISPLACEMENT, AND SEPARATION</b>						
Do push button dimensions, resistances, displacements, and separations conform to the criteria set forth in Figure 11, 1472c, page 88?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.4 TOGGLE SWITCH CONTROLS</b>						
<b>5.4.3.1.4.1 USE</b>						
Are toggle switches used for functions which require two discrete positions or where space limitations are severe?	X				1	
<b>5.4.3.1.4.2 ACCIDENTAL ACTIVATION</b>						
When the prevention of accidental activation is of primary importance (i.e., critical, dangerous, or hazardous conditions would result) are channel guards, lift-to-unlock switches, or other equivalent prevention mechanisms provided?			X		—	
Is safety or lock wire not used?			X		—	
If a cover guard is used, does its location interfere with the operation of the protected device or adjacent controls?			X		—	
<b>5.4.3.1.4.3 DIMENSIONS, RESISTANCE, DISPLACEMENT, AND SEPARATION</b>						
Do dimensions, resistances, displacements, and separations between adjacent edges of toggle switches conform to the criteria set forth in Figure 13, 1472c, page 93?	X				1	
Can toggle switches be stopped only at numerical positions?	X				1	
<b>5.4.3.1.4.4 POSITIVE INDICATION</b>						
Is an indication of control activation provided (e.g., snap feel, audible click, associated or integral light)?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.4.5 ORIENTATION</b>						
Are toggle switches vertically oriented with OFF in the down position?	X				1	
Is horizontal orientation and actuation used only for compatibility with the controlled function or equipment location?				X	—	
<b>5.4.3.1.6 ROCKER SWITCHES</b>						
<b>5.4.3.1.6.1 USE</b>						
Are rocker switches used in lieu of toggle switches for functions which require two discrete positions?	X				1	on disc drive
Are rocker switches used where toggle switch handle protrusions might snag the operator's sleeve or phone cord, or where there is insufficient panel space for separate labeling of switch positions?				X	1	
<b>5.4.3.1.6.2 ACCIDENTAL ACTIVATION</b>						
Are channel guards or equivalent protective measures used when the prevention of accidental activation is of primary importance (e.g., critical, dangerous or hazardous conditions would result)?				X	—	
<b>5.4.3.1.6.3 POSITIVE INDICATION</b>						
Is an indication of control activation provided (e.g., snap feel, audible click, associated or integral light)?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.6.4 DIMENSIONS, RESISTANCE DISPLACEMENT, AND SEPARATION</b>						
Do dimensions, resistances, displacements, and separations be- tween centers of rocker switches conform to the criteria in Figure 15, 1472c, page 96?	X				1	
Does resistance gradually increase, and then drop when the switch snaps into position?	X				1	
Can the switch be stopped only at the required positions?	X				1	
<b>5.4.3.1.6.6 ORIENTATION</b>						
Where practicable, are rocker switches mounted vertically?	X				1	
Does activation of the upper wing turn the equipment or component on?	X				1	
Is horizontal orientation of rocker switches used only for compatibility with the controlled function or equipment location?			X		—	
<b>5.4.3.1.6.7 COLOR AND ILLUMINATION</b>						
Are alternate colors used to denote the ON and OFF positions of a rocker switch?	X				1	not critical or necessary
Is alternate illumination of either the ON or OFF positions used to facilitate positive recognition of current switch position?	X				1	not critical

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA LABELING SECTION 5.5 (MIL-STD-1472C)  
 SYSTEM GRUMAN SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5 LABELING</b>						
<b>5.5.1 GENERAL</b>						
<b>5.5.1.1 APPLICATION</b>						
Are labels, legends, placards, signs, or markings provided where personnel must identify, interpret, or follow procedures or avoid hazards?	X				2	
<b>5.5.1.2 LABEL CHARACTERISTICS</b>						
Are labels:						
accurate in their information?	X				2	
consistent with time available for recognition or other responses?	X				1	
readable at reasonable distance?	X				1	
properly illuminated and colored?			X		—	
consistent with criticality of function labeled?	X				1	
consistent within and between system components and subsystems?	X				1	
<b>5.5.1.3 PROTOTYPE AND PRODUCTION EQUIPMENT LABELS</b>						
Are labels on prototype easily and simply affixed so that they can be altered, and removed if design changes occur?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5.2 ORIENTATION AND LOCATION</b>						
<b>5.5.2.1 ORIENTATION</b>						
Are labels and information on them oriented horizontally so that they can be read quickly and easily from left to right?	X				2	
<b>5.5.2.2 LOCATION</b>						
Are labels placed on or very near the items which they identify?	X				2	
Are labels placed so no other information is hidden?	X				1	
Are labels placed so controls do not obscure label information?		X			1	start button label obscured by start button
<b>5.5.2.3 STANDARDIZATION</b>						
Are labels located in a consistent manner throughout the equipment and system?	X				2	
<b>5.5.3 CONTENTS</b>						
<b>5.5.3.1 EQUIPMENT FUNCTIONS</b>						
Do labels primarily describe the functions of equipment items?	X				2	
<b>5.5.3.2 ABBREVIATIONS</b>						
Are abbreviations used on labels?	X				1	
If abbreviations are used, do they conform to military standards?	X				1	
<b>5.5.3.3 IRRELEVANT INFORMATION</b>						
Does only relevant information appear on labels or placards?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5.4 QUALITIES</b>						
<b>5.5.4.1 BREVITY</b>						
Are labels concise as possible without sacrificing intended meaning or information?	X				2	
Are labels or placards unambiguous?	X				2	
<b>5.5.4.2 FAMILIARITY</b>						
Do words on labels or placards use familiar words or language?	X				2	
Are common terms used which will be understood by those who will operate the equipment?	X				2	
<b>5.5.4.3 VISIBILITY AND LEGIBILITY</b>						
Can labels and placards be read easily and accurately at operational distances?	X				2	
<b>5.5.4.4 ACCESS</b>						
Are labels placed so that they are not obscured or covered by other equipment or assemblies?	X				1	see 5.2.2.2
<b>5.5.4.5 LABEL LIFE</b>						
Are labels clear and distinct?	X				1	stenciling has worn off on some labels
Do they have high contrast?	X				1	
Are they resistant to grease, grime, dirt, etc.?	X				1	some stenciled labels are not
<b>5.5.4.6 LABEL BACKGROUND</b>						
Does label color contrast with the equipment background specified in 5.7.9?			X		—	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.5.5.4 CAPITAL VS LOWER CASE						
5.5.5.4.1 LABELS						
Are labels printed in all capitals?	X				1	
5.5.6 EQUIPMENT LABELING						
5.5.6.1 UNITS, ASSEMBLIES, SUB-ASSEMBLIES AND PARTS						
5.5.6.1.1 GENERAL REQUIREMENTS						
Are units, assemblies, sub-assemblies and parts labeled with a clearly visible, legible, and meaningful name, number, code, mark or symbol, as applicable?	X				1	
5.5.6.1.2 LOCATION						
Are gross identifying labels on a unit, assembly or major subassembly located:						
so that they are not obscured by adjacent items?	X				1	
on the flattest, most uncluttered surface available?	X				1	
in a way so as to minimize wear or obscurement by grease, grime, etc.?	X				1	
in a way to preclude accidental removal, obstruction, or damage?	X				1	
5.5.6.2 CONTROLS AND DISPLAYS						
5.5.6.2.1 GENERAL REQUIREMENTS						
Are controls and displays appropriately and clearly labeled with enough information for proper identification, utilization, actuation, or manipulation of the element?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5.6.2.2 SIMPLICITY</b>						
Do control and display labels convey verbal meaning in a direct and unambiguous manner?	X				2	
Do they use simple words and phrases?	X				1	
<b>5.5.6.2.3 FUNCTIONAL LABELING</b>						
Are controls and displays labeled according to their function; according to the following criteria:						
are dissimilar names used for different controls and displays?	X				2	
are instruments labeled in terms of what is being measured or controlled, and in terms of the purpose and use by the operator?	X				2	
does control labeling indicate functional result of a control movement?	X				2	generally
when applicable, are appropriate labels used to indicate the functional relationships between controls and displays?				X	—	
<b>5.5.6.2.4 LOCATION</b>						
When applicable, do control and display labels meet the following criteria:						
is ease of control operation given priority over visibility of control position labels?	X				1	
are labels placed over the controls and displays they describe?		X			1	"Master Switch" labeled below; also "Instrument Switch"
are labels used to identify functionally grouped controls and displays?	X				1	
is label location uniform throughout the system and subsystems uniform?		X			1	" " "

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA WORKSPACE DESIGN REQUIREMENTS SECTION 5.7 (MIL-STD-1472C)  
 SYSTEM GRUNMAN SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	CRITI-					COMMENTS
	YES	NO	N/A	UNK	CALITY	
<b>5.7 WORKSPACE DESIGN REQUIREMENTS</b>						
<b>5.7.1 GENERAL</b>						
<b>5.7.1.1 KICK SPACE</b>						
Are cabinets, consoles, and work surfaces that require an operator to stand or sit close to their front surface provided with a kick space at the base at least 100 mm (4 in.) deep and 100 mm (4 in.) high?	X				1	instructor station
<b>5.7.2 STANDING OPERATIONS</b>						
<b>5.7.2.1 WORK SURFACE</b>						
Are work surfaces which must support job instruction manuals, worksheets, etc. 915 +/-15 mm (36 +/- .6 in.) above the floor?	X				1	3-D MODULE
<b>5.7.2.2 DISPLAY PLACEMENT, NORMAL</b>						
Are visual displays mounted on vertical panels and used in normal equipment operations placed between 1.040 m (41 in.) and 1.780 m (70 in.) above the standing surface?	X				1	
<b>5.7.2.3 DISPLAY PLACEMENT, SPECIAL</b>						
Are displays requiring precise and frequent reading placed between 1.270 m (50 in.) and 1.650 m (65 in.) above the standing surface?	X				1	
<b>5.7.2.4 CONTROL PLACEMENT, NORMAL</b>						
Are controls mounted on vertical surfaces and used in normal equipment operations located between 860 mm and 1.780 m (34 and 70 in.) above the standing surface?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.7.2.5 CONTROL PLACEMENT, SPECIAL</b>						
Are controls requiring precise or frequent operation and emergency controls mounted between 860mm and 1.350 m (34 and 53 in.) above the standing surface and no farther than 530 mm (21 in.) laterally from the centerline?	X				1	
<b>5.7.3 SEATED OPERATIONS</b>						
<b>5.7.3.1 WORK SURFACE WIDTH</b>						
Has a lateral workspace of at least 760 mm (30 in.) wide and 400 mm (16 in.) deep been provided?	X				1	
<b>5.7.3.2 WORK SURFACE HEIGHT</b>						
Are desk tops and writing tables between 740 and 790 mm (29 to 31 in.) above the floor?	X				1	instructor station
<b>5.7.3.3 WRITING SURFACES</b>						
Where a writing surface is required on equipment consoles, is that surface at least 400 mm (16 in.) deep and 610 mm (24 in.) wide?	X				1	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA MAINTAINABILITY SECTION 5.9 (MIL-STD-1472C)  
 SYSTEM GRUMMAN SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9 DESIGN FOR MAINTAINABILITY</b>						
<b>5.9.1 GENERAL</b>						
<b>5.9.1.1 STANDARDIZATION</b>						
Is equipment designed to incorporate standard parts to the maximum extent possible?	X				2	
<b>5.9.1.2 SPECIAL TOOLS</b>						
Are special tools required for operation adjustment securely mounted within the equipment in a readily accessible location?			X		—	
<b>5.9.1.3 MODULAR REPLACEMENT</b>						
Is equipment designed and constructed for replacement of modular packages?	X				1	generally true, e.g.; videodisc player, CRT, printer, etc.
Is rapid and easy removal and replacement of modular packages provided wherever possible?	X				1	
<b>5.9.1.4 GROUPING OF FUNCTIONS</b>						
Is the number of inputs to and outputs from each unit kept to a minimum by grouping functions so as to minimize cross-crossing of signals?	X				1	
<b>5.9.1.5 SEPARATE ADJUSTABILITY</b>						
Are functions so unitized that it will be possible to check and adjust each item separately, except where this would be inconsistent with established maintenance concepts?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.1.6 MALFUNCTION IDENTIFICATION</b>						
Does equipment design facilitate rapid and positive fault detection and isolation of defective items to permit their prompt removal and replacement?				X	-	
<b>5.9.1.7 ASSEMBLY AND DISASSEMBLY</b>						
Does equipment design facilitate assembly and disassembly?	X				2	generally true for major system components
<b>5.9.1.9 FOOLPROOF DESIGN</b>						
Have provisions been made to preclude improper mounting and installation of parts?				X	-	
Have the following provisions been accomplished:						
a. Physical measures to preclude interchange of units or components of a same or similar form that are not in fact functionally interchangeable?				X	-	
b. Physical measures to preclude improper mounting of units or components?				X	-	
c. Measure (e.g., coding) to facilitate identification and interchange of interchangeable units or components?				X	-	
d. Measures (e.g., alignment pins) to facilitate proper mounting of units and components?				X	-	
e. Measures to insure that identification, orientation, and alignment provisions include cables and connectors?				X	-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.2 MOUNTING OF ITEMS WITHIN UNITS</b>						
<b>5.9.2.1 USE OF TWO-DIMENSIONAL SURFACE</b>						
Are parts mounted in an orderly array on a "two-dimensional" surface rather than "stacked" one on another (i.e., a lower layer should not support an upper layer)?				X	-	
<b>5.9.2.2 SIMILARITY</b>						
Are items of the same or similar form, but different functional properties, mounted with a standard orientation throughout the unit?				X	-	
Are these items readily identifiable and distinguishable, and not physically interchangeable?				X	-	
<b>5.9.2.3 DELICATE ITEMS</b>						
Are delicate items located or guarded, so that they will not be susceptible to damage while the unit is being handled or maintained?	X				2	generally true, however, some cable connectors are vulnerable to damage on rear of 2-D console
<b>5.9.3 ADJUSTMENT CONTROLS</b>						
<b>5.9.3.1 GENERAL</b>						
Are controls required for maintenance purposes in compliance with basic control design requirements in 5.4 and labeling requirements in 5.5?				X	-	
<b>5.9.3.1.1 CALIBRATION ADJUSTMENTS</b>						
Are knobs used in preference to screwdriver adjustments whenever frequent adjustment must be made?				X	-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.9.3.2 SCREWDRIIVER ADJUSTMENTS						
If screwdriver adjustments must be made without the aid of vision, have mechanical guides for the screwdriver shaft been provided or the screws mounted so that the screwdriver will not move out of position?				X	—	
5.9.3.3 REFERENCE SCALE FOR ADJUSTMENT CONTROLS						
Has a reference scale been provided to offer appropriate feedback for all adjustment controls?				X	—	
5.9.3.4 CONTROL LIMITS						
Have calibration or adjustment controls which are intended to have a limited degree of motion been provided with adequate mechanical stops to prevent damage?				X	—	
5.9.3.5 SENSITIVE ADJUSTMENTS						
Are sensitive adjustment points located or guarded so that adjustments will not be disturbed inadvertently?				X	—	
5.9.3.6 HAZARDOUS LOCATIONS						
Are internal controls located away from dangerous voltages, rotating machinery, or any other hazards?				X	—	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.4 ACCESSIBILITY</b>						
<b>5.9.4.1 STRUCTURAL MEMBERS</b>						
Are structural members of units or chassis parts located so as not to prevent access to or removal of items?				X	—	
Are replaceable items mounted in a manner which will make them easy to remove?				X	—	
Where accessibility depends upon removal of panels, cases, and covers, have measures been taken to insure that such items are not blocked by structural members or other items?	X				1	
<b>5.9.4.2 LARGE ITEMS</b>						
Are large items which are difficult to remove mounted so that they will allow convenient access to other items?				X	—	
<b>5.9.4.3 USE OF TOOLS AND TEST EQUIPMENT</b>						
Are check points, adjustment points, test points, cables, connectors, and labels accessible and visible during maintenance?				X	—	
Has sufficient space been provided for the use of test equipment and other required tools without difficulty or hazard?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.4.4 REAR ACCESS</b>						
Is sliding, rotating or hinged equipment to which rear access is required free to open or rotate fully and remain in an open position without being supported by hand?				X	—	
Has rear access also been provided to plug connectors except where precluded by any other operational requirements?	X				1	
<b>5.9.4.5 RELATIVE ACCESSIBILITY</b>						
Have items most critical to system operation and which require rapid maintenance been made most accessible?	X				2	
<b>5.9.4.6 HIGH-FAILURE-RATE ITEMS</b>						
Are high-failure-rate items accessible for replacement without moving non-failed parts?				X	—	
Are these replacement items removable with common hand tools and simple handling equipment?				X	—	
<b>5.9.4.7 SKILLS</b>						
Does access to items maintained by one technician allow critical equipment maintained by another technician to remain in place?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.9 ACCESS OPENINGS AND COVERS</b>						
<b>5.9.9.1 APPLICATION</b>						
Has an access been provided whenever frequent maintenance operations require removing a case or covering, opening a fitting, or dismantling an item of equipment?			X		—	
<b>5.9.9.2 SELF-SUPPORTING COVERS</b>						
Are access covers that are not completely removable, self-supporting?				X	—	
Are accesses (and covers) devoid of sharp edges to preclude hand injury and clothing damage?				X	—	
<b>5.9.9.3 LABELING</b>						
Are accesses labeled with nomenclature for items visible or accessible through it?				X	—	
Are accesses labeled with warning signs, advising of any hazards existing beyond the access and stating necessary precaution?				X	—	
Are warning notices clear, direct, and attention-getting?				X	—	
<b>5.9.13 CONDUCTORS</b>						
<b>5.9.13.1 CODING</b>						
Are cables containing individually insulated conductors with a common sheath, coded?	X				1	
<b>5.9.13.2 CABLE CLAMPS</b>						
Are long conductors, bundles, or cables, internal to equipment, secured to the equipment chassis by means of clamps unless contained in wiring ducts or cable retractors?		X			1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.13.3 LENGTH</b>						
Are cables long enough so that each functioning unit can be checked in a convenient place?	X				1	
<b>5.9.13.4 LOCATION OF TEST CABLES</b>						
If test cables must terminate on control and display panels, are test receptacles located so that the test cables will not interfere with controls and displays?				X	—	
<b>5.9.13.5 ACCESS</b>						
Are cables routed so as to be readily accessible for inspection and repair?	X				1	
<b>5.9.13.6 SUSCEPTABILITY TO ABUSE</b>						
Are cables routed or protected in such a way that they may not be pinched by doors, lids, etc., walked on, used for hand holds, or bent or twisted sharply or repeatedly?	X				2	
<b>5.9.13.7 CABLE PROTECTION</b>						
If cables and wires are routed through holes in metal partitions, are the conductors protected from mechanical damage or wear by grommets or equivalent means?				X	—	
<b>5.9.13.8 IDENTIFICATION</b>						
Are cables labeled to indicate the equipment to which they belong and the connectors with which they mate?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.14 CONNECTORS</b>						
<b>5.9.14.1 USE OF QUICK DISCONNECT PLUGS</b>						
Are plugs which require no more than one turn, or other quick-disconnect plugs, used whenever possible?	X				1	
<b>5.9.14.2 KEYING</b>						
Are plugs designed so that it is impossible to insert the wrong plug into a receptacle?	X				1	
<b>5.9.14.3 IDENTIFICATION</b>						
Does marking of electrical connectors conform to REQUIREMENT 67 of MIL-STD-4547?				X	—	
Are electrical plugs and receptacles also identified by color, shape or equivalent means?		X			1	
<b>5.9.14.4 ALIGNMENT</b>						
Are plugs or receptacles provided with aligning pins or equivalent devices to aid in alignment and to preclude inserting in other than the desired position?	X				1	
<b>5.9.14.5 ALIGNMENT PINS</b>						
Do alignment pins extend beyond the plug's electrical pins to insure that alignment is obtained before electrical pins engage?	X				1	
<b>5.9.14.6 ORIENTATION</b>						
Are plugs and receptacles arranged so that the aligning pins or equivalent devices are oriented in the same relative position?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.9.14.7 CODING						
Are plugs and receptacles provided with durable strips, arrows, or other indications to show the positions of aligning pins or equivalent devices for proper insertion?			X		—	
5.9.17 FAILURE INDICATIONS AND FUSE REQUIREMENTS						
5.9.17.1 INDICATION OF EQUIPMENT FAILURE						
5.9.17.1.1 POWER FAILURE						
Is an indication provided to reveal when power failure occurs?	X				1	
5.9.17.1.3 CRITICAL MALFUNCTIONS						
If equipment is not regularly monitored, and if the equipment fails, is an auditory alarm provided to indicate critical malfunctions?	X				1	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA HAZARDS & SAFETY SECTION 5.13 (MIL-STD-1472C)  
 SYSTEM GRUMMAN SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.13 HAZARDS AND SAFETY</b>						
<b>5.13.1 GENERAL</b>						
Are safety factors given a major consideration in the overall design?	X				2	
<b>5.13.2 SAFETY LABELS AND PLACARDS</b>						
<b>5.13.2.1 WARNING PLACARDS</b>						
Are conspicuous placards mounted adjacent to any equipment which represents a hazard to personnel?			X		—	
<b>5.13.2.6 ELECTRICAL LABELS</b>						
Are all receptacles marked with their voltage, phase, and frequency characteristics, as appropriate?		X			1	desirable, but not essential
<b>5.13.5 GENERAL EQUIPMENT-RELATED HAZARDS</b>						
<b>5.13.5.2 ACCESS</b>						
Are units located and mounted so that access to them can be achieved without danger to personnel from electrical charge, heat, moving parts, chemical contamination, radiation, or other hazards?	X				1	
<b>5.13.5.4 EDGE ROUNDING</b>						
Where applicable, are exposed edges and corners rounded to a minimum of .75 mm (.03 in) radius?		X			1	Videodisc drawer on 2-D console has sharp corners which can inflict injury to legs of users if drawer is left open during system operation

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.13.7. ELECTRICAL, MECHANICAL, FLUID TOXIC AND RADIATION HAZARDS						
5.13.7.1 ELECTRICAL HAZARDS						
5.13.7.1.1 INSULATION OF TOOLS						
Are tools and test leads to be used near high voltages adequately insulated?			X		—	
5.13.7.1.2 PLUGS AND RECEPTACLES						
Are plugs and receptacles de- signed so that a plug of one voltage rating cannot be inserted into a re- ceptacle of another rating?	X				1	
5.13.7.1.4 HIGH VOLTAGES						
Are guards, grounding, inter- locks, and warning placards provided so as to minimize the possibility of exposing personnel to dangerous voltages?	X				1	
5.13.7.1.7 ELECTRONIC EQUIPMENT						
Is electronic equipment designed in accordance with Requirement 1 of Mil-std-454?				X	—	



HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA USER-COMPUTER INTERFACE SECTION 5.15 (MIL-STD-1472C)  
 SYSTEM GRUMMAN SUBSYSTEM 2-D COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15 USER-COMPUTER INTERFACE</b>						
<b>5.15.1 GENERAL</b>						
Do computer programs and computer interfaces provide a functional interface between the system for which they were designed and users (operators/maintainers) of the system?	X				4	
<b>5.15.2 DATA ENTRY</b>						
<b>5.15.2.1 GENERAL</b>						
<b>5.15.2.1.1 USER PACING-MANUAL</b>						
Is data entry paced by the user, depending on the user's application, criticality of operation and attention span, rather than by the system?	X				2	
<b>5.15.2.1.2 POSITIVE FEEDBACK</b>						
Does the system provide positive feedback to the user about the acceptance or rejection of a data entry?	X				2	In most cases, refuses to display typed input, e.g., in authoring program
<b>5.15.2.1.3 PROCESSING DELAY</b>						
Where system overload or other system conditions will result in a processing delay, does the system acknowledge the data entry and provide an indication of the delay to the user?	X				1	While generally true, there are times when it would be desirable for system to inform the instructor/student as to what is being done; e.g., "searching for lesson segment ... please wait."
<b>5.15.2.1.4 EXPLICIT ACTION</b>						
Does data entry require an explicit completion action, such as depression of an ENTRY or RETURN key?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.1.5 VALIDATION</b>						
Are data entries validated by the system for correct format, legal value, or range of values?	X				2	
<b>5.15.2.1.6 SOFTWARE-AVAILABLE DATA</b>						
Is the user not required to enter data already available to the software?	X				1	
<b>5.15.2.1.7 INPUT UNITS</b>						
Are data entered in units which are familiar to the user?	X				2	generally yes except for 3-D codes
<b>5.15.2.1.8 CURSORS</b>						
<b>5.15.2.1.8.1 CONTROL</b>						
Does the system employ a cursor which provides cursor control capability consistent with user speed and accuracy requirements?	X				1	
<b>5.15.2.1.8.2 DISPLAY</b>						
Do movable cursors within a display have distinctive visual attributes which do not obscure other displayed entities?	X				1	
<b>5.15.2.1.8.3 HOME POSITION</b>						
Is the home position of the cursor consistent across similar types of displays?	X				1	
<b>5.15.2.1.8.10 ABBREVIATIONS, MNEMONICS, AND CODES</b>						
When abbreviations, mnemonics, or codes are used to shorten data entry, are they distinctive and have a relationship or association to normal language or specific job-related terminology?	X				1	3-D codes are frequently unclear

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.2 KEYBOARD</b>						
<b>5.15.2.2.1 USE</b>						
Is a keyboard used to enter alphabetic, numeric and other special characters into the system?	X				1	
<b>5.15.2.2.2 CONFIGURATION</b>						
Does the keyboard conform to 4IL-STD-1280, unless otherwise specified or approved by the procuring authority?				X	—	
<b>5.15.2.2.3 TIMELY DISPLAY</b>						
Are keyed inputs, except security items such as passwords, echoed on the display within 0.1 sec?	X				1	
<b>5.15.2.2.4 LENGTH</b>						
Is the length of individual data items reasonable?	X				1	
<b>5.15.2.2.5 JUSTIFICATION</b>						
Is the user not required to justify tabular data?	X				1	
<b>5.15.2.2.6 NUMERIC KEYBOARDS</b>						
Is a numeric keyboard provided?	X				1	
<b>5.15.2.2.7 MINIMIZATION OF KEYING</b>						
Is the amount of keying necessary by the user minimized?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.3 FIXED FUNCTION (DEDICATED) KEYS</b>						
<b>5.15.2.3.1 USE</b>						
Are fixed function keys used for time-critical, error-critical or frequently used control inputs?	X				1	not necessary
<b>5.15.2.3.2 STANDARDIZATION</b>						
Are fixed function keys common throughout the system?			X		—	
<b>5.15.2.3.3 FUNCTIONAL CONSISTENCY</b>						
Are fixed-function keys always assigned to perform the same function all the time?			X		—	
<b>5.15.2.3.4 AVAILABILITY</b>						
Are fixed function keys selected to control functions that are continuously available?			X		—	
Are lockouts of fixed function keys minimized?			X		—	
<b>5.15.2.3.5 NON-ACTIVE KEYS</b>						
Are non-active fixed function keys blanked out on the keyboard?			X		—	
<b>5.15.2.3.6 GROUPING</b>						
Are fixed function keys logically grouped and placed in a distinctive location on the keyboard?			X		—	
<b>5.15.2.3.7 ACTIVATION</b>						
Do fixed function keys require only a single keystroke?			X		—	
<b>5.15.2.3.8 FEEDBACK</b>						
Does activation of a fixed function key give the user system acknowledgement?			X		—	
<b>5.15.2.3.9 FUNCTION LABELS</b>						
Are key assignments displayed at all time, preferably through direct marking?			X		—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.4 VARIABLE FUNCTION KEYS</b>						
<b>5.15.2.4.1 USE</b>						
Are variable function keys used for programmable menu selection and entry of control functions?			X		—	
<b>5.15.2.4.2 STATUS DISPLAY</b>						
When the effect of a function key changes, is the status of the key displayed to the user?			X		—	
<b>5.15.2.4.3 REPROGRAMMABLE OR INACTIVE DEFAULT FUNCTIONS</b>						
Is the user warned visually when a standard function is not currently available?			X		—	
<b>5.15.2.4.4 RELABELING</b>						
Has provision been made for easily relabeling variable function keys?			X		—	
<b>5.15.2.4.5 SHIFTED CHARACTERS</b>						
Are variable function keys not activated by depressing the shift key along with a character key?			X		—	
<b>5.15.3 DATA DISPLAY</b>						
<b>5.15.3.1 DISPLAY FORMAT</b>						
<b>5.15.3.1.1 CONSISTENCY</b>						
Are display formats consistent within a system?	X				1	
a. When appropriate for users, is the same format used for input and output?			X		—	
b. Do data entry formats match the source document formats?			X		—	
c. Are essential data, text, and formats under computer, not user control?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.1.2 CRITICALITY</b>						
Are data that are essential the only kinds of data that are displayed to the user?	X				2	generally, yes
<b>5.15.3.1.3 READILY USABLE FORM</b>						
Are data displayed to the user in a readily usable and readable form?	X				2	
<b>5.15.3.1.4 ORDER AND SEQUENCES</b>						
When data fields have a naturally occurring order (e.g., chronological), is the order reflected in the format organization of the fields?				X	—	
<b>5.15.3.1.5 DATA SEPARATION</b>						
Is separation of groups of information accomplished by blanks, spacing, lines, color coding, or other means consistent with the application?	X				1	
<b>5.15.3.1.6 RECURRING DATA FIELDS</b>						
Do recurring data fields within system have consistent names and have consistent relative position within displays?	X				1	
<b>5.15.3.1.7 EXTENDED ALPHANUMERICS</b>						
When five or more alphanumeric characters without natural organization are displayed, are they grouped in blocks of three to five characters within each group separated by a minimum of one blank space or other separating character?				X	—	
<b>5.15.3.1.8 COMPARATIVE DATA FIELDS</b>						
With data fields that are to be compared on a character-by-character basis, are characters positioned one above another?				X	—	
<b>5.15.3.1.9 LABELS AND TITLES</b>						
Is each display labeled with a title or label that is unique within the system?	X				1	
Are fields and column headings labeled?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.1.10 DATA GROUP LABELS</b>						
Do individual data groups or messages contain a descriptive title, phrase, word or similar device to designate the content of the group or message?	X				1	
Are labels:						
a. located in a consistent fashion adjacent to the data group or message they describe?	X				1	
b. highlighted or otherwise accentuated to facilitate operator scanning and recognition?			X		—	
c. unique and meaningful to distinguish them from data, error messages, or other alpha-numerics?	X				1	
d. displayed in upper case only? (text may be displayed in upper and lower case)		X			1	
e. reflective of the question or decision being posed to the user when presenting a list of options?	X				1	
<b>5.15.3.1.11 SCROLLING</b>						
Are items which are continued on the next page, numbered relative to the last item on the previous page?		X			1	
<b>5.15.3.1.12 PAGE NUMBERING</b>						
Is each page of a multiple page display labeled to identify the currently displayed page and total number of pages?			X		—	
<b>5.15.3.1.13 FRAME IDENTIFICATION</b>						
Does every display frame have a unique identification to provide a reference for use in requesting the display of that frame?			X		—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.2 DISPLAY CONTENT</b>						
<b>5.15.3.2.1 STANDARDIZATION</b>						
Is the content of displays within the system presented in a consistent, standardized manner?	X				2	
<b>5.15.3.2.2 INFORMATION DENSITY</b>						
Is information density held to a minimum in displays used for critical task sequences?	X				2	
<b>5.15.3.2.3 ABBREVIATIONS AND ACRONYMS</b>						
Is information displayed in plain concise text wherever possible?	X				2	
Do abbreviations and acronyms conform to MIL-STD-12, MIL-STD-411, or MIL-STD-783?				X	—	
Are abbreviations distinctive to avoid confusion?	X				2	
Do words have only one distinctive abbreviation?	X				2	
Is punctuation not used in abbreviations?	X				1	
Have definitions of all abbreviations, mnemonics and codes been provided at the user's request?			X		2	
<b>5.15.3.3 DISPLAY CODING</b>						
<b>5.15.3.3.1 USE</b>						
Is coding employed to differentiate between items of information and to call the user's attention to changes in the state of the system?	X				2	
Is coding used for critical information, unusual values, changed items, items to be changed, high priority messages, special areas of the display, errors in entry, criticality of command entry, and targets.	X				2	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Does coding not interfere with legibility or transmission time?	X				2	
<b>5.15.3.3.2 FLASH</b>						
Is flash coding used to call the user's attention to mission critical events only?			X		-	
Are not more than 2 flash rates used?			X		-	
Where one rate is used, is the rate between 3 and 5 flashes per second?			X		-	
Where two rates are used, is the second rate less than 2 per second?			X		-	
<b>5.15.3.3.3 BRIGHTNESS</b>						
Is brightness intensity coding used only to differentiate between an item of information and adjacent information?			X		-	
Are not more than three levels of brightness used?			X		-	
Is each brightness level separated from the nearest by at least a 2:1 ratio?			X		-	
<b>5.15.3.3.4 PATTERN</b>						
Is pattern and location coding used to reduce user search time by restricting the area to be searched to prescribed segments?			X		-	
<b>5.15.3.3.5 UNDERLINING</b>						
Is underlining used to indicate unusual values, errors in entry, changed items or items to be changed?			X		-	
<b>5.15.3.3.6 SYMBOL</b>						
Is symbol coding used to enhance information assimilation from data displays?		X			1	
Are symbols analogs of the event or system element they represent or in general use and well-known to the user?			X		-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Where size differences between symbols is employed. are the major dimensions of the larger at least 150% of the major dimension of the smaller with a maximum of three size levels permitted?			X		-	
<b>5.15.3.3.7 COLOR</b>						
Is color coding used to differentiate between classes of information in complex, dense, or critical displays?			X		-	
Are colors used not in conflict with the color associations specified in Table II?			X		-	
<b>5.15.3.5 TABULAR DATA</b>						
<b>5.15.3.5.1 USE</b>						
Are tabular data displays used to present row-column data?	X				1	
<b>5.15.3.5.2 STANDARD FORMATS</b>						
Is the location of recurring data similar among all tabular data displayed and common throughout the system?	X				1	
<b>5.15.3.5.3 ARRANGEMENT</b>						
Is tabular data displayed in a left-to-right, top-to-bottom array?	X				1	
Is alphanumeric data left-justified?			X		-	
Is numeric data right-justified with decimal points, if any, aligned vertically?			X		-	
<b>5.15.3.5.4 TITLES</b>						
When tabular data are divided into classifications, are classification titles displayed and sub-classifications identified?	X				1	
If tabular data extend over more than one page vertically, are columns titled identically on each page?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.5.5 HORIZONTAL EXTENSION</b>						
Do tabular displays remain on the one page & not extend over more than one page horizontally?	X				1	
<b>5.15.3.5.6 LISTS</b>						
Are items in lists arranged in a recognizable order, such as chronological, alphabetical, sequential, functional, or importance?	X				2	
<b>5.15.3.5.6.1 LIST LINES</b>						
Is each item in a list on a new line?	X				1	
<b>5.15.3.5.6.2 VERTICAL EXTENSION</b>						
Where lists extend over more than one display page, is the last line of one page the first line of the succeeding page?				X	—	
<b>5.15.3.5.7 NUMERIC PUNCTUATION</b>						
Are long numeric fields punctuated with spaces, commas, or slashes?				X	—	
Are conventional punctuation schemes used?				X	—	
<b>5.15.3.5.8 ALPHANUMERIC GROUPING</b>						
Are strings of alphanumerics grouped into sets of three to five characters or grouped at natural breaks?				X	—	
When a code consists of both letters and digits, are common character types grouped by common character type for ease of location?				X	—	
<b>5.15.3.7 TEXTUAL DATA DISPLAYS</b>						
<b>5.15.3.7.1 USE</b>						
Is information, such as abstracts or reports, presented in text format?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.7.2 FORMATS</b>						
Do textual data formats conform to the practices established for the particular type of textual data displayed? (see MIL-STD-490)			X		—	
<b>5.15.3.7.3 PARAGRAPH SEPARATION</b>						
Are text paragraphs separated by a least one blank line?			X		—	
Are paragraphs numbered?			X		—	
<b>5.15.3.7.4 BREVITY</b>						
Are short, simple sentences used?			X		—	
<b>5.15.3.7.5 CASE</b>						
Is text displayed in both upper/lower case?	X				1	
<b>5.15.3.7.6 ABBREVIATIONS</b>						
Is information displayed in plain concise text where possible?	X				2	yes, except for inclusion of mnemonic codes from time to time
Are abbreviations distinctive to avoid confusion?	X				2	
Do words have only one distinctive abbreviation?	X				2	
Is punctuation not used in abbreviations?	X				1	
Have definitions of all abbreviations, mnemonics and codes been provided?	X				2	yes, but more explicit definition and description would be desirable
<b>5.15.3.8 TEXT/PROGRAM EDITING</b>						
<b>5.15.3.8.1 BUFFER</b>						
When inserting characters, words, or phrases (e.g., editing) are items to be inserted collected in a buffer area and displayed in the prescribed insert area of the screen for subsequent insertion by the user's command?	X				1	
<b>5.15.3.8.2 PRESENTATION MODE</b>						
Is display mode used for text editing?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.8.3 DISPLAY WINDOW</b>						
Do ROLL and SCROLL commands refer to the display window, not the text/data, that is, does the display window appear to the user to be an aperture moving over stationary text?	X				1	
<b>5.15.3.8.4.1 EDITING COMMANDS</b>						
Are special text-editing commands based on sentences, paragraphs, or higher-order segments?			X		-	
<b>5.15.3.8.4.2 PROGRAM EDIT COMMANDS</b>						
In program editing, are special commands based on lines or sub-programs?	X				1	
Do program lines reflect a numbering scheme for ease of editing and error correction?	X				1	
Is line-by-line syntax checking under user control?	X				1	
<b>5.15.3.8.4.3 TAB CONTROLS</b>						
Are cursor tab controls or other provision for establishing and moving readily from field to field provided?	X				1	
<b>5.15.3.9. AUDIO DISPLAYS</b>						
<b>5.15.3.9.1 USES</b>						
Are audio displays (signals) used as part of the user-computer interface?	X				2	however, they would also be a welcome addition in places, e.g., to signal entry error, etc.
Are audio displays used:						
a. when the common mode of visual display is restricted or overburdened, or when user mobility needs demand a cue, alert or warning?	X				2	"look" at CRT screen
b. when the user should be provided feedback after control actuation, data entry, or completion of timing cycles and sequences?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.9.3 SUPPORTIVE FUNCTION</b>						
Are audio signals used to supplement visual displays to do such things as alert and direct the user's attention to appropriate visual display information?	X				2	
<b>5.15.3.9.4 SIGNAL CHARACTERISTICS</b>						
Is the intensity, duration, and source location of the audio signal compatible with the acoustical environment of the intended receiver as well as the requirements of other personnel in the signal area?	X				1	
Are such signals intermittent, allowing the user sufficient time to respond?	X				1	
<b>5.15.4 INTERACTIVE CONTROL</b>						
<b>5.15.4.1 GENERAL</b>						
Are system response times consistent with operational requirements?	X				2	generally, however, CRT is slow occasionally
<b>5.15.4.1.1 SIMPLICITY</b>						
Are control/display relationships straightforward and explicit?	X				2	
Are control actions simple and direct?	X				2	
<b>5.15.4.1.2 ACCIDENTAL ACTUATION</b>						
Have provisions been made to prevent accidental actuation of potentially destructive control actions, including the possibility of accidental erasure or memory dump?	X				2	
<b>5.15.4.1.3 COMPATIBILITY WITH USER SKILL</b>						
Are controls compatible with the lowest anticipated user skill levels?	X				2	typing/touch screen mainly

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.1.4 AVAILABILITY OF INFORMATION</b>						
Is the information necessary to select or enter a specific control action available to the user when selection of that control action is appropriate?	X				2	generally
<b>5.15.4.1.5 CONCURRENT DISPLAY</b>						
Do control actions to be selected from a discrete set of alternatives have those alternatives displayed prior to the time of selection?	X				1	relevant to authoring program
<b>5.15.4.1.6 HIERARCHICAL PROCESS</b>						
If hierarchical levels are used to control a process or sequence, is the number of levels minimized?	X				1	
<b>5.15.4.1.7 USER MEMORIZATION</b>						
Is the requirement to learn mnemonics, codes, special or long sequences, or special instructions minimized?	X				2	to some extent, particularly with 3-D codes/mnemonics with instructor authoring program
<b>5.15.4.1.8 DIALOGUE TYPE</b>						
Is the dialogue for interactive control compatible with user characteristics and task requirements?	X				2	
<b>5.15.4.1.9 NUMBER SYSTEM</b>						
Is numeric data displayed or required for control input, in decimal, rather than binary, octal hexadecimal or other number systems?	X				2	
<b>5.15.4.1.10 DATA MANIPULATION</b>						
Can the user manipulate the data without concern for internal storage and retrieval mechanism within the system?	X				2	
<b>5.15.4.1.11 COMPUTER PROCESSING CONSTRAINTS</b>						
Is the sequence of transaction selection generally dictated by the user's choices and not by internal computer processing constraints?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.1.12 FEEDBACK FOR CORRECT INPUT</b>  Does the system acknowledge the user only in those cases where the more conventional mechanism is not appropriate or where feedback response time must not exceed one second?	X				2	see 5.15.2,4
<b>5.15.4.1.13 FEEDBACK FOR ERRONEOUS INPUT</b>  When control input errors are detected by the system, are error messages available as provided in 5.15.7.5, and error recovery procedures provided as in 5.15.7.8?	X				2	see 5.15.7,5
<b>5.15.4.1.14 CONTROL INPUT DATA DISPLAY</b>  Is the presence and location of control input data entered by the user clearly and appropriately indicated?	X				2	
<b>5.15.4.2 MENU SELECTION</b>  <b>5.15.4.2.1 USE</b>  Is menu selection interactive control used for tasks that involve little or no entry of arbitrary data or where users may have relatively little training?	X				1	
<b>5.15.4.2.2 SELECTION DEVICES</b>  Are lightpens or other pointing devices used for menu selection?				X	-	
<b>5.15.4.2.3 ACTIVE OPTION PRESENTATION</b>  Does the system only present menu selection for actions which are currently available?	X				1	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.2.4 FORMAT CONSISTENCY</b>						
Are menus presented in a consistent format throughout the system and readily available at all times?	X				1	
<b>5.15.4.2.5 OPTION SEQUENCE</b>						
Are menu selections listed in a logical order, or in the order of frequency of need?	X				1	
<b>5.15.4.2.6 SIMPLE MENUS</b>						
When the number of selections can fit on one page in no more than two columns, is a simple menu used?	X				1	
<b>5.15.4.2.7 OPTION PRESENTATION</b>						
Are selection codes and associated descriptors presented on a single line?	X				1	
<b>5.15.4.2.8 DIRECT FUNCTION CALL</b>						
If several levels of hierarchical menus are used, is a direct function call capability provided so that the experienced user does not have to step through multiple menu levels?				X	-	
<b>5.15.4.2.9 CONSISTENCY WITH COMMAND LANGUAGE</b>						
When menu selection is employed to train in the use of a command language, is the wording and order consistent with the command language?			X		-	
<b>5.15.4.2.10 OPTION CODING</b>						
When selections are indicated by coded entry, is the code associated with each option included on the display in some consistent manner?	X				1	
<b>5.15.4.2.11 KEYED CODES</b>						
If menu selections are made by keyed codes, are the options coded by the first several letters of their displayed labels rather than by some arbitrary numeric codes?			X		-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.5 COMMAND LANGUAGE</b>						
<b>5.15.4.5.1 USE</b>						
Is command language interactive control used for tasks involving a wide range of user inputs or where user familiarity with the system can take advantage of the flexibility and speed of the control?	X				1	
<b>5.15.4.5.2 USER VIEWPOINT</b>						
Does the command language reflect the user's point of view such that the commands are logically related to the user's conception of what is being done?	X				1	
<b>5.15.4.5.3 DISTINCTIVENESS</b>						
Are commands distinctive from one another?	X				1	
<b>5.15.4.5.4 PUNCTUATION</b>						
Is a minimum of punctuation or other special characters used in the command language?	X				1	
<b>5.15.4.5.5 ABBREVIATIONS</b>						
Is the user permitted to enter the full command name or abbreviation for any command of more than five characters?			X		-	
<b>5.15.4.5.6 STANDARDIZATION</b>						
Are commands and their abbreviations, if any, standardized and consistent with MIL-STD-411 or MIL-STD 783?			X		-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.5.7 DISPLAYED LOCATION</b>						
Are commands entered and displayed in a standard location on the display?	X				1	
<b>5.15.4.5.8 COMMAND PROMPTS</b>						
Can the user request prompts, as necessary, to determine required parameters in a command entry?			X		-	
<b>5.15.4.6 SOFTWARE</b>						
<b>5.15.4.6.1 GENERAL</b>						
Do computer programs provide adequate information and respond within required time limits with sufficient detail and precision to assure mission accomplishment while minimizing stress on the user?	X				3	
<b>5.15.4.6.2 INFORMATION AND SYSTEM RESPONSE</b>						
Is information displayed to the user, such as symbols, display codes, prompts, alerts, and alarms limited to that which is necessary to perform specific actions or to make decisions?	X				2	
<b>5.15.4.6.3 COMPUTER FAILURE</b>						
When the computer fails, does the computer program allow for the orderly shutdown and establishment of a check-point so restoration can be accomplished without loss of computing performed to date?	X				2	data would be lost

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.4.4 TASK COMPLEXITY</b>						
Does the software minimize user task complexity?	X				2	
Are control inputs simplified as much as possible?	X				2	
<b>5.15.4.4.5 INTERACTION</b>						
Where two or more users must have simultaneous read access to the computer program or data processing results from multiple personnel-equipment interfaces, do the actions of one person not interfere with the operations of another?			X		—	
<b>5.15.5 FEEDBACK</b>						
<b>5.15.5.1 STANDBACK</b>						
Is feedback provided to the user as necessary to provide status information throughout the interaction?		X			2	not always, see 5.15.2.3
<b>5.15.5.2 STAND-BY</b>						
Is periodic feedback provided to the user to indicate normal system operation when the user is asked to stand-by?		X			2	
<b>5.15.5.3 PROCESS OUTCOME</b>						
When a control process or sequence is completed or aborted by the system, is a positive indication presented to the user concerning the outcome of the process and the requirements for subsequent user action?		X			2	not always
<b>5.15.5.4 INPUT CONFIRMATION</b>						
Does confirmation of user input occur without removing the data display?		X			2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.5.5 CURRENT MODES</b>						
When multiple modes of operation exist, is a means provided to remind the user of the current mode?	X				2	
<b>5.15.5.6 HIGHLIGHTED OPTION SELECTION</b>						
When a displayed message or datum is selected as an option or input to the system, is the subject item highlighted to indicate acknowledgement by the system?		X			1	
<b>5.15.5.7 USER INPUT REJECTION</b>						
If the system rejects a user input, is feedback provided to indicate the reason for rejection and the required corrective action?		X			2	usually, but not always
Is feedback under these circumstances self explanatory?		X			2	" " "
<b>5.15.6 PROMPTS</b>						
<b>5.15.6.1 USE</b>						
Are prompts and help instructions used to explain commands, error messages, system capabilities, display formats, procedures, and sequences, and to provide data?	X				2	
<b>5.15.6.2 STANDARD DISPLAY</b>						
Are prompts displayed in a standardized area of displays?	X				1	
<b>5.15.6.3 EXPLICIT PROMPTS</b>						
Are prompts and help instructions for system-controlled dialogue explicit enough such that the user does not have to memorize lengthy sequences or refer to secondary written procedural references?	X				2	generally

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.6.4 PROMPT CLARITY</b>						
Are prompts clear and understandable?	X				2	
Do they not require reference to coding schemes or conventions which may be unfamiliar to occasional users?		X			1	occasionally
<b>5.15.6.5. DEFINITIONS</b>						
Is a dictionary of abbreviations and codes available on-line?	X				1	
Are definitions of allowable options and ranges of values displayable at the user's request?	X				1	ranges are not always clear
<b>5.15.6.6 CONSISTENT TERMINOLOGY</b>						
Does on-line documentation, off-line documentation, and help instructions use consistent terminology?	X				2	
<b>5.15.6.7 WORKLOAD REDUCTION</b>						
Are default values used to reduce user workload?	X				1	especially in edit program
Are currently defined default values displayed automatically in their appropriate data fields with the initiation of a data entry transaction?	X				1	" " "
Can the user indicate acceptance of a default?	X				1	" " "
<b>5.15.6.8 USER SELECTION</b>						
Does the user have the option of generating default values based on operational experience if pre-defined appropriate values have not been accomplished?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.6.9 DEFAULT SUBSTITUTION</b>						
Can the user replace any default value during a given transaction without changing the default definition?	X				1	
<b>5.15.6.10 USER CONFIRMATION</b>						
Is user acceptance of stored data or defaults possible with a single confirming keystroke?	X				1	
<b>5.15.7 ERROR MANAGEMENT/DATA PROTECTION</b>						
<b>5.15.7.1 ERROR CORRECTION</b>						
Where users are required to make entries into a system, is an easy means available for correcting erroneous entries?	X				2	
Does the system permit correction of individual errors without requiring re-entry of correctly entered commands or data elements?	X				2	
<b>5.15.7.2 EARLY DETECTION</b>						
Is there a capability provided which facilitates detection and correction of errors before they are entered into the system?	X				2	
Does error checking occur at logical data entry breaks to avoid disrupting the user?	X				2	
<b>5.15.7.3 INTERNAL SOFTWARE CHECKS</b>						
Are user errors minimized by use of internal software checks of user entries for validity of item, sequence of entry, completeness of entry, or range of values?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.7.4 CRITICAL ENTRIES</b>						
Does the system require the user to acknowledge critical entries prior to their being implemented by the system?	X				2	
<b>5.15.7.5 PROMPTING AND STRUCTURING</b>						
Does the system contain prompting and help instructions designed to request additional or corrected information to provide orientation to the user throughout all interactive sessions and when an error is detected?	X				2	
Does prompting conform to:						
a. when operating in special modes, does the system display the mode designation and files being processed?			X		-	
b. does the system require user confirmation before processing user requests which might result in extensive or final changes to existing data?			X		-	
c. when missing data are detected, does the system prompt the user?			X		-	
d. when data entries or changes will be nullified by an abort action, is the user requested to confirm the abort?	X				2	
e. when the user signals logoff, does the system check pending transactions to determine if data loss seems probable?		X			2	
if yes, does the computer prompt for confirmation before the logoff command is executed?			X		-	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
f. do sign-on processes require a minimum input from the user consistent with requirements prohibiting illegal entry?	X				2	
5.15.7.6 ERROR MESSAGE CONTENT						
Are error messages constructive and neutral in tone, avoiding phrases that suggest a judgment of the user's behavior?	X				2	
Do error messages reflect the user's view, and not that of the programmer?	X				2	in EDIT program, yes; other places, no; e.g., status=133?
Are error messages appropriate to the user's level of training and specific as possible to the user's particular application?		X			2	" " " "
5.15.7.7 ERROR RECOVERY AND PROCESS CHANGE						
Can the user stop the control process at any point in the sequence as a result of indicated error or as an option?				X	—	
Can the user return easily to previous levels in multi-step processes in order to nullify an error or to effect a desired change?				X	—	
5.15.7.8 DIAGNOSTIC INFORMATION						
Do error messages explicitly provide as much diagnostic information and remedial direction as can be inferred reliably from the error condition?	X				2	in EDIT program, yes; elsewhere, no
Where inference is not possible, are helpful inference(s) provided?		X			2	not always

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.7.9 CORRECTION ENTRY AND CONFIRMATION</b>						
When a user enters a correction of an error, are such corrections implemented by an explicit action by the user (e.g., actuation of an ENTER key)?	X				2	
Are all error corrections by the user acknowledged by the system either by indicating a correct entry has been made or by another error message?		X			2	
<b>5.15.7.10 SPELLING ERRORS</b>						
Do spelling and other common errors produce invalid system commands or initiate transactions different from those intended?		X			2	relevant to authoring program only
Does the system recognize common misspellings of commands and execute the commands as if spelling had been correct?		X			1	
Are computer-corrected commands, values, and spellings displayed and highlighted for user confirmation?	X				1	
<b>5.15.7.11 ERRORS IN STACKED COMMANDS</b>						
Does the system display a prompt for errors in stacked commands?			X		—	
Can the user correct the error and salvage the stack?			X		—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.8 SYSTEM RESPONSE TIME</b>						
Is system response time consistent with TABLE XXIX, 1472, page 247j?	X				2	
<b>5.15.9. OTHER REQUIREMENTS</b>						
<b>5.15.9.2 HARD COPY</b>						
Does the user have the capability of obtaining a paper copy of the exact contents of the alphanumeric or digital graphic displays where:						
a. mass storage is restricted?			X		—	
b. mass stored data can be lost by power interruption, or		X			3	
c. where record keeping is required?	X				3	

**APPENDIX B**  
**1472C-BASED CHECKLIST FOR THE SEVILLE/BURTEK DEVICE**

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLISTAREA CONTROL/DISPLAY INTEGRATIONSECTION 5.1

(MIL-STD-1472C)

SYSTEM SEVILLE/BURTEKSUBSYSTEM INSTRUCTOR STATION COMPONENT \_\_\_\_\_

DESIGN CRITERIA	CRITI-				COMMENTS
	YES	NO	N/A	UNK	
<b>5.1 CONTROL/DISPLAY INTEGRATION</b>					
<b>5.1.1 GENERAL CRITERIA</b>					
<b>5.1.1.1. RELATIONSHIP</b>					
Are relationships of controls to their associated displays, and displays to controls, immediately apparent to the operator?	X				3
Are controls located adjacent to (normally under or to the right of) their associated displays and positioned so that neither the control nor the hand normally used for setting the control will obscure the display?	X				1
<b>5.1.1.2 DESIGN</b>					
Are control-display relationships apparent to the user through proximity, similarity of groupings, coding, framing, labeling, and similar techniques?	X				2
<b>5.1.1.3 COMPLEXITY AND PRECISION</b>					
Is complexity and precision required of control manipulation and display monitoring consistent with the precision required of the system?	X				2
Does control/display complexity match the capability of the operator (in terms of discrimination of display detail), or match the operator's manipulative capability under the dynamic conditions and environment in which human performance is expected to occur?	X				2

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.1.1.4 FEEDBACK</b>						
Is feedback on control response adequacy provided as rapidly as possible?	X				2	via CRT display
Do critical control functions, such as those entered by keyboard, provide adequate feedback to the operator prior to entry to ensure that the keyed entry is, in fact, errorless and the one that the operator desires to enter?	X				2	error message if not done correctly
<b>5.1.2 POSITIONAL RELATIONSHIPS</b>						
<b>5.1.2.1 FUNCTIONAL GROUPING</b>						
Are functionally-related controls and displays located in proximity to one another--arrange in functional groups, e.g., power, status, test, etc.?	X				2	
<b>5.1.2.1.1 FUNCTIONAL GROUP ARRANGEMENT</b>						
<b>5.1.2.1.1.1 SEQUENCE</b>						
Are functionally related groups of controls and displays located so as to provide for left-to-right (preferred) or top-to-bottom order of use, or both?			X		-	
<b>5.1.2.1.1.2 ACCESS</b>						
Are functionally-related groups of controls and displays which are more frequently used, located in areas of easiest access?	X				1	
<b>5.1.2.1.1.3 FUNCTIONAL GROUP MARKING</b>						
Are functional groups set apart by outlining with contrasting lines which completely encompass the groups?	X				1	instructor/student controls

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.1.2.1.1.4 CONSISTENCY						
Is the location of recurring functional groups and individual items similar from panel to panel?			X		-	
5.1.2.3 ARRANGEMENT WITHIN GROUPS						
Are controls and displays within functional groups located according to operation sequence or function, or both?	X				2	
5.1.3 MOVEMENT RELATIONSHIPS						
5.1.3.1 LACK OF AMBIGUITY						
Do display indicators clearly and unambiguously direct and guide the appropriate control response?	X				2	generally
Is the response of the display to control movements consistent, predictable, and compatible with the operator's expectations?	X				2	
5.1.3.2 TIME LAG						
Is the time lag between the response of the system to a control input and the display presentation of the response, minimized?	X				2	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA CONTROL/DISPLAY INTEGRATION SECTION 5.1 (MIL-STD-1472C)  
 SYSTEM SEVILLE/BURTEK SUBSYSTEM STUDENT STATION COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.1 CONTROL/DISPLAY INTEGRATION</b>						
<b>5.1.1 GENERAL CRITERIA</b>						
<b>5.1.1.1. RELATIONSHIP</b>						
Are relationships of controls to their associated displays, and displays to controls, immediately apparent to the operator?	X				3	
Are controls located adjacent to (normally under or to the right of) their associated displays and positioned so that neither the control nor the hand normally used for setting the control will obscure the display?	X				1	
<b>5.1.1.2 DESIGN</b>						
Are control-display relationships apparent to the user through proximity, similarity of groupings, coding, framing, labeling, and similar techniques?	X				2	
<b>5.1.1.3 COMPLEXITY AND PRECISION</b>						
Is complexity and precision required of control manipulation and display monitoring consistent with the precision required of the system?	X				2	
Does control/display complexity match the capability of the operator (in terms of discrimination of display detail), or match the operator's manipulative capability under the dynamic conditions and environment in which human performance is expected to occur?	X				2	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.1.1.4 FEEDBACK</b>						
Is feedback on control response adequacy provided as rapidly as possible?	X				2	via CRT
Do critical control functions, such as those entered by keyboard, provide adequate feedback to the operator prior to entry to ensure that the keyed entry is, in fact, errorless and the one that the operator desires to enter?	X				2	
<b>5.1.2 POSITIONAL RELATIONSHIPS</b>						
<b>5.1.2.1 FUNCTIONAL GROUPING</b>						
Are functionally-related controls and displays located in proximity to one another--arrange in functional groups, e.g., power, status, test, etc.?	X				2	
<b>5.1.2.1.1 FUNCTIONAL GROUP ARRANGEMENT</b>						
<b>5.1.2.1.1.1 SEQUENCE</b>						
Are functionally related groups of controls and displays located so as to provide for left-to-right (preferred) or top-to-bottom order of use, or both?			X		-	
<b>5.1.2.1.1.2 ACCESS</b>						
Are functionally-related groups of controls and displays which are more frequently used, located in areas of easiest access?	X				1	
<b>5.1.2.1.1.3 FUNCTIONAL GROUP MARKING</b>						
Are functional groups set apart by outlining with contrasting lines which completely encompass the groups?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.1.2.1.1.4 CONSISTENCY</b>						
Is the location of recurring functional groups and individual items similar from panel to panel?			X		-	
<b>5.1.2.3 ARRANGEMENT WITHIN GROUPS</b>						
Are controls and displays within functional groups located according to operation sequence or function, or both?	X				2	
<b>5.1.3 MOVEMENT RELATIONSHIPS</b>						
<b>5.1.3.1 LACK OF AMBIGUITY</b>						
Do display indicators clearly and unambiguously direct and guide the appropriate control response?	X				2	generally, however, some procedural actions (e.g., "test" vs. "inspect" not absolutely clear
Is the response of the display to control movements consistent, predictable, and compatible with the operator's expectations?	X				2	
<b>5.1.3.2 TIME LAG</b>						
Is the time lag between the response of the system to a control input and the display presentation of the response, minimized?	X				2	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLISTAREA VISUAL DISPLAYS SECTION 5.2 (MIL-STD-1472C)SYSTEM SEVILLE/BURTEK SUBSYSTEM INSTRUCTOR STATION COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2 VISUAL DISPLAYS</b>						
<b>5.2.1 GENERAL</b>						
Are visual displays used to provide the operator with a clear indication of equipment or system conditions for operation under any eventuality commensurate with the operational and maintenance philosophy under design?	X				4	
<b>5.2.1.1. ALERTING/WARNING RELIABILITY</b>						
Do alerting/warning displays provide the operator with a greater probability of detecting the triggering condition than normal observation would provide in the absence of the displays?	X				3	
<b>5.2.1.3.1 CONTENT</b>						
Is information displayed to the operator limited to that which is necessary to perform specific actions or to make decisions?	X				3	
<b>5.2.1.3.2 PRECISION</b>						
Is the information displayed only within the limits and precision required for specific operator actions or decisions?	X				3	
<b>5.2.1.3.3 FORMAT</b>						
Is information presented to the operator in a directly usable form?	X				3	
Is the need for transposing, computing, interpolating, or mentally translating into other units avoided?	X				3	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.3.4 REDUNDANCY</b>						
Is display redundancy avoided except in those circumstances where it is needed to achieve reliability?	X				1	
<b>5.2.1.3.5 COMBINING OPERATOR/ MAINTAINER INFORMATION</b>						
Is operator and maintainer information combined in the same display only when the information content and format are well-suited to, and time compatible for, both users?	X				2	
<b>5.2.1.3.6 DISPLAY FAILURE CLARITY</b>						
Is failure of a display or its circuit immediately apparent to the operator?	X				2	usually, but not always
<b>5.2.1.3.7 DISPLAY CIRCUIT FAILURE</b>						
Is display circuitry separate from equipment it monitors such that a failure in the display does not cause a failure in equipment?				X	—	
<b>5.2.1.3.8 UNRELATED MARKINGS</b>						
Are trademarks and company names placed elsewhere other than on the display panel face?	X				1	
<b>5.2.1.3.9 DURATION</b>						
Do signals and display information have durations of sufficient length to be reliably detected under expected operator workload and the operational environment?	X				3	
<b>5.2.1.3.10 TIMELINESS</b>						
Are displays such as cathode ray tube displays, head-up displays, collimated displays and other displays requiring refreshed information updated in a synchronous manner, where possible?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Are the displays refreshed to the degree of timeliness required by personnel in the normal operating and/or servicing modes?	X				2	
5.2.1.3.11 ADVISORY AND ALERTING						
Do displays such as multifunction displays, cathode ray tube displays, head-up displays, collimate displays and other visual display devices which display simultaneous and integrated information advise and alert operating personnel to information that becomes critical within the display?	X				2	
5.2.1.4 LOCATION AND ARRANGEMENT						
5.2.1.4.1 LOCATION						
Are displays located and designed so that they may be read to the degree of accuracy required by personnel in the normal operating or servicing positions without requiring the operator to assume an uncomfortable, awkward or unsafe position?	X				2	
5.2.1.4.2 ACCESS						
Are visual displays visually accessible without resorting to the use of ladders, flashlights or other special equipment?	X				2	
5.2.1.4.3 ORIENTATION						
Are display faces perpendicular to the operator's line of sight when feasible?	X				1	
Is parallax minimal?	X				1	
5.2.1.4.4 REFLECTION						
Are displays constructed, arranged and mounted to prevent reduction of information transfer due to reflection of the ambient illumination from the display cover?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.4.6 GROUPING</b>						
Are all displays necessary to support an operator activity or sequence of activities, grouped together?	X				2	CRT, printer, etc.
<b>5.2.1.4.7 FUNCTION AND SEQUENCE</b>						
Are displays arranged in relation to one another according to their sequence of use or the functional relations of the components they represent?	X				2	
<b>5.2.1.4.8 FREQUENCY OF USE</b>						
Are displays that are frequently used grouped together and placed in an optimum visual zone?	X				2	
<b>5.2.1.4.9 IMPORTANCE</b>						
Are important or critical displays located in a privileged position in the optimum projected visual zone or otherwise highlighted?	X				2	
<b>5.2.1.4.10 CONSISTENCY</b>						
Are similar displays arranged consistently within the assembly or across similar assemblies?			X		—	
<b>5.2.1.4.11 MAXIMUM VIEWING DISTANCE</b>						
Is the viewing distance from the eye reference point of the seated operator to displays located close to their associated controls? (less than 635mm (25 in))	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.5 CODING</b>						
<b>5.2.1.5.1 OBJECTIVES</b>						
Are coding techniques used to facilitate:						
a. discrimination of individual displays?			X		-	
b. identification of functionally related displays?			X		-	
c. indication of relationships between displays?			X		-	
d. identification of critical information within a display?	X				2	
<b>5.2.1.5.2 TECHNIQUES</b>						
Are displays coded by color, size, location, shape or flash coding, as applicable?			X		-	
<b>5.2.1.5.3 STANDARDIZATION</b>						
Is coding within the system uniform and established by agreement with the procuring activity?			X		-	
<b>5.2.2.3 SIMPLE INDICATOR LAMPS</b>						
<b>5.2.2.3.1 USE</b>						
Are simple indicator lamps used when design considerations preclude the use of legend lights?	X				1	computer "on" position
<b>5.2.2.3.2 SPACING</b>						
Is the spacing between adjacent edges of simple round indicator lamps sufficient to permit unambiguous labeling, signal interpretation, and convenient bulb removal?			X		-	
<b>5.2.2.3.3 CODING</b>						
Are simple indicator lights coded in conformance with TABLE II, page, 33, 1472c?			X		-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.4 CATHODE RAY TUBE (CRT) DISPLAYS</b>						
<b>5.2.4.1 SIGNAL SIZE</b>						
Is the image size of characters consistent with operator needs and requirements?	X				2	
<b>5.2.4.2 VIEWING DISTANCE</b>						
Is the viewing distance consistent with operator needs and requirements?	X				1	
<b>5.2.4.3 SCREEN LUMINANCE</b>						
Does the ambient illuminance contribute more than 25% of screen brightness through diffuse reflection and phosphor excitation?	X				1	
<b>5.2.4.5 LUMINANCE RANGE</b>						
Is the luminance range of surfaces immediately adjacent to scopes between 10% and 100% of screen background luminance?	X				1	
<b>5.2.4.6 AMBIENT ILLUMINANCE</b>						
Is the ambient illuminance in the CRT area appropriate for other visual functions (e.g., setting controls, reading instruments, etc) but not such that interference with the reading of the CRT is imperiled?	X				1	
<b>5.2.4.7 REFLECTED GLARE</b>						
Is reflected glare minimized by proper placement of the scope relative to the light source? (are hoods and shields used?)	X				1	
<b>5.2.4.8 ADJACENT SURFACES</b>						
Are surfaces adjacent to the scope of a dull matte finish?	X				1	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.2.6 OTHER DISPLAYS						
5.2.6.1 GENERAL						
5.2.6.1.1 TYPES						
Where applicable, are direct-reading counters, printers, plotters, flags, optical projections, LED, gas discharge, liquid crystal and electroluminescent displays used?	X				1	printer
5.2.6.1.2 APPLICATIONS						
Is the selection of the displays mentioned in 5.2.6.1.1 based on specific criteria as per TABLE III, 1472C, page 35?	X				1	
5.2.6.2 COUNTERS						
5.2.6.2.1 USE						
Are counters used for presenting quantitative data when a continuous trend indication is not required and when a quick, precise indication is needed?				X	—	
5.2.6.2.2 MOUNTING						
Are counters mounted as close as possible to the panel surface so as to minimize parallax and shadows and maximize the viewing angle?				X	—	
5.2.6.3 PRINTERS						
5.2.6.3.1 USE						
Are printers used when a visual record of data is necessary or desirable?	X				2	
Do printers conform to TABLE III 1072C, page 35.	X				1	
5.2.6.3.2 VISIBILITY						
Is printed matter not hidden, masked, or obscured in a manner that does not impair direct reading?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.2.6.3.3 CONTRAST						
Is a minimum of 75% luminance contrast provided between the material and the background on which it is printed?	X				1	
5.2.6.3.4 ILLUMINATION						
Are printers provided with internal illumination if the printed matter is not legible in the planned operational ambient environment?			X		-	
5.2.6.3.5 TAKE-UP PROVISION						
Is a take-up device for printed material provided?		X			1	
5.2.6.3.6 ANNOTATION						
Where applicable, are printers mounted so that the printed matter (e.g., paper, metalized paper) may be easily annotated while still in the printer?	X				1	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA VISUAL DISPLAYS SECTION 5.2 (MIL-STD-1472C)  
SYSTEM SEVILLE/BURTEK SUBSYSTEM STUDENT STATION COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2 VISUAL DISPLAYS</b>						
<b>5.2.1 GENERAL</b>						
Are visual displays used to provide the operator with a clear indication of equipment or system conditions for operation under any eventuality commensurate with the operational and maintenance philosophy under design?	X				4	
<b>5.2.1.1 ALERTING/WARNING RELIABILITY</b>						
Do alerting/warning displays provide the operator with a greater probability of detecting the triggering condition than normal observation would provide in the absence of the displays?	X				3	
<b>5.2.1.3.1 CONTENT</b>						
Is information displayed to the operator limited to that which is necessary to perform specific actions or to make decisions?	X				3	
<b>5.2.1.3.2 PRECISION</b>						
Is the information displayed only within the limits and precision required for specific operator actions or decisions?	X				3	
<b>5.2.1.3.3 FORMAT</b>						
Is information presented to the operator in a directly usable form?	X				3	
Is the need for transposing, computing, interpolating, or mentally translating into other units avoided?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.3.4 REDUNDANCY</b>						
Is display redundancy avoided except in those circumstances where it is needed to achieve reliability?	X				1	
<b>5.2.1.3.5 COMBINING OPERATOR/ MAINTAINER INFORMATION</b>						
Is operator and maintainer information combined in the same display only when the information content and format are well-suited to, and time compatible for, both users?			X		-	
<b>5.2.1.3.6 DISPLAY FAILURE CLARITY</b>						
Is failure of a display or its circuit immediately apparent to the operator?	X				2	
<b>5.2.1.3.7 DISPLAY CIRCUIT FAILURE</b>						
Is display circuitry separate from equipment it monitors such that a failure in the display does not cause a failure in equipment?				X	-	
<b>5.2.1.3.8 UNRELATED MARKINGS</b>						
Are trademarks and company names placed elsewhere other than on the display panel face?	X				1	
<b>5.2.1.3.9 DURATION</b>						
Do signals and display information have durations of sufficient length to be reliably detected under expected operator workload and the operational environment?	X				3	
<b>5.2.1.3.10 TIMELINESS</b>						
Are displays such as cathode ray tube displays, head-up displays, collimated displays and other displays requiring refreshed information updated in a synchronous manner, where possible?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Are the displays refreshed to the degree of timeliness required by personnel in the normal operating and/or servicing modes?	X				2	
5.2.1.3.11 ADVISORY AND ALERTING						
Do displays such as multifunction displays, cathode ray tube displays, head-up displays, collimate displays and other visual display devices which display simultaneous and integrated information advise and alert operating personnel to information that becomes critical within the display?	X				2	
5.2.1.4 LOCATION AND ARRANGEMENT						
5.2.1.4.1 LOCATION						
Are displays located and designed so that they may be read to the degree of accuracy required by personnel in the normal operating or servicing positions without requiring the operator to assume an uncomfortable, awkward or unsafe position?	X				2	CRT & 2x2 slides
5.2.1.4.2 ACCESS						
Are visual displays visually accessible without resorting to the use of ladders, flashlights or other special equipment?	X				2	
5.2.1.4.3 ORIENTATION						
Are display faces perpendicular to the operator's line of sight when feasible?	X				1	
Is parallax minimal?	X				1	
5.2.1.4.4 REFLECTION						
Are displays constructed, arranged and mounted to prevent reduction of information transfer due to reflection of the ambient illumination from the display cover?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.4.6 GROUPING</b>						
Are all displays necessary to support an operator activity or sequence of activities, grouped together?	X				2	CRT & slide projection are close at hand
<b>5.2.1.4.7 FUNCTION AND SEQUENCE</b>						
Are displays arranged in relation to one another according to their sequence of use or the functional relations of the components they represent?	X				2	
<b>5.2.1.4.8 FREQUENCY OF USE</b>						
Are displays that are frequently used grouped together and placed in an optimum visual zone?	X				2	
<b>5.2.1.4.9 IMPORTANCE</b>						
Are important or critical displays located in a privileged position in the optimum projected visual zone or otherwise highlighted?	X				2	
<b>5.2.1.4.10 CONSISTENCY</b>						
Are similar displays arranged consistently within the assembly or across similar assemblies?				X	—	
<b>5.2.1.4.11 MAXIMUM VIEWING DISTANCE</b>						
Is the viewing distance from the eye reference point of the seated operator to displays located close to their associated controls? (less than 635mm (25 in))	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.1.5 CODING</b>						
<b>5.2.1.5.1 OBJECTIVES</b>						
Are coding techniques used to facilitate:						
a. discrimination of individual displays?			X		—	
b. identification of functionally related displays?			X		—	
c. indication of relationships between displays?			X		—	
d. identification of critical information within a display?			X		—	
<b>5.2.1.5.2 TECHNIQUES</b>						
Are displays coded by color, size, location, shape or flash coding, as applicable?			X		—	
<b>5.2.1.5.3 STANDARDIZATION</b>						
Is coding within the system uniform and established by agreement with the procuring activity?			X		—	
<b>5.2.2.3 SIMPLE INDICATOR LAMPS</b>						
<b>5.2.2.3.1 USE</b>						
Are simple indicator lamps used when design considerations preclude the use of legend lights?			X		—	
<b>5.2.2.3.2 SPACING</b>						
Is the spacing between adjacent edges of simple round indicator lamps sufficient to permit unambiguous labeling, signal interpretation, and convenient bulb removal?			X		—	
<b>5.2.2.3.3 CODING</b>						
Are simple indicator lights coded in conformance with TABLE II, page, 33, 1472c?			X		—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.4 CATHODE RAY TUBE (CRT) DISPLAYS</b>						
<b>5.2.4.1 SIGNAL SIZE</b>						
Is the image size of characters consistent with operator needs and requirements?	X				2	student CRT
<b>5.2.4.2 VIEWING DISTANCE</b>						
Is the viewing distance consistent with operator needs and requirements?	X				1	
<b>5.2.4.3 SCREEN LUMINANCE</b>						
Does the ambient illuminance contribute more than 25% of screen brightness through diffuse reflection and phosphor excitation?	X				1	
<b>5.2.4.5 LUMINANCE RANGE</b>						
Is the luminance range of surfaces immediately adjacent to scopes between 10% and 100% of screen background luminance?	X				1	
<b>5.2.4.6 AMBIENT ILLUMINANCE</b>						
Is the ambient illuminance in the CRT area appropriate for other visual functions (e.g., setting controls, reading instruments, etc) but not such that interference with the reading of the CRT is imperiled?	X				1	
<b>5.2.4.7 REFLECTED GLARE</b>						
Is reflected glare minimized by proper placement of the scope relative to the light source? (are hoods and shields used?)	X				1	
<b>5.2.4.8 ADJACENT SURFACES</b>						
Are surfaces adjacent to the scope of a dull matte finish?	X				1	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.6 OTHER DISPLAYS</b>						
<b>5.2.6.1 GENERAL</b>						
<b>5.2.6.1.1 TYPES</b>						
Where applicable, are direct-reading counters, printers, plotters, flags, optical projections, LED, gas discharge, liquid crystal and electroluminescent displays used?	X				1	2x2 slide projection
<b>5.2.6.1.2 APPLICATIONS</b>						
Is the selection of the displays mentioned in 5.2.6.1.1 based on specific criteria as per TABLE III, 1472C, page 35?				X	—	
<b>5.2.6.2 COUNTERS</b>						
<b>5.2.6.2.1 USE</b>						
Are counters used for presenting quantitative data when a continuous trend indication is not required and when a quick, precise indication is needed?				X	—	
<b>5.2.6.2.2 MOUNTING</b>						
Are counters mounted as close as possible to the panel surface so as to minimize parallax and shadows and maximize the viewing angle?				X	—	
<b>5.2.6.3 PRINTERS</b>						
<b>5.2.6.3.1 USE</b>						
Are printers used when a visual record of data is necessary or desirable?				X	—	
Do printers conform to TABLE III 1072C, page 35.				X	—	
<b>5.2.6.3.2 VISIBILITY</b>						
Is printed matter not hidden, masked, or obscured in a manner that does not impair direct reading?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.2.6.3.3 CONTRAST</b>						
Is a minimum of 75% luminance contrast provided between the material and the background on which it is printed?				X	-	
<b>5.2.6.3.4 ILLUMINATION</b>						
Are printers provided with internal illumination if the printed matter is not legible in the planned operational ambient environment?				X	-	
<b>5.2.6.3.5 TAKE-UP PROVISION</b>						
Is a take-up device for printed material provided?				X	-	
<b>5.2.6.3.6 ANNOTATION</b>						
Where applicable, are printers mounted so that the printed matter (e.g., paper, metalized paper) may be easily annotated while still in the printer?				X	-	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA AUDIO DISPLAYS SECTION 5.3 (MIL-STD-1472C)  
SYSTEM SEVILLE/BURTEK SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.3 AUDIO DISPLAYS</b>						
<b>5.3.1 GENERAL</b>						
<b>5.3.1.1 USE</b>						
Are audio displays provided when:						
a. The information to be processed is short, simple, and transitory, requiring immediate or time-based responses?	X				2	But instructor, call, error in entry
b. The common mode of visual display is restricted by overburdening; ambient light variability or limitation; operator mobility; degradation of vision by vibration, high g-forces, hypoxia, or other environmental considerations; or anticipated operator inattention?			X		—	
c. The criticality of transmission response makes supplementary or redundant transmission desirable?	X				2	
d. It is desirable to warn, alert, or cue the operator to subsequent additional response?	X				2	
e. Custom or usage has created anticipation of an audio display?			X		—	
f. Voice communication is necessary or desirable?	X				2	help needed from instructor
<b>5.3.1.2 SIGNAL TYPE</b>						
When an audio presentation is required, is the signal presented in accordance with Table V, 1472c, page 52?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.3.1.3 FALSE ALARMS</b>						
Does the audio display device preclude circuit false alarms?	X				2	
<b>5.3.1.5 CIRCUIT TEST</b>						
Are audio displays equipped with circuit test devices or other means of operability tests?		X			1	
<b>5.3.2 AUDIO WARNINGS</b>						
<b>5.3.2.1 WARNING SIGNALS</b>						
Are audio signals provided, as necessary, to warn personnel of impending danger, to alert an operator to a critical change in system or equipment status, and to remind the operator of a critical action or actions that must be taken?	X				2	errors; student needs help
<b>5.3.2.4 RELATION TO VISUAL DISPLAYS</b>						
When used in conjunction with visual displays, are audio warning devices supplementary or supportive?	X				2	
Does the audio signal alert and direct operator attention to the appropriate visual display?	X				2	
<b>5.3.3 CHARACTERISTICS OF AUDIO WARNING SIGNALS</b>						
<b>5.3.3.1 FREQUENCY</b>						
<b>5.3.3.1.1 RANGE</b>						
Is the range of the warning signals between 200 and 5000 hz. (preferably between 500 and 3000 hz.)?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.3.3.2 INTENSITY						
5.3.3.2.1 COMPATIBILITY WITH ACOUSTICAL ENVIRONMENT						
Is the intensity, duration and source location of audio alarms and signals compatible with the acoustical environment of the intend- ed receiver as well as the requirements of other personnel in the signal area?	X				1	
5.3.3.2.2 DISCOMFORT						
Is the intensity of audio warning signals low enough such that discom- fort and/or "ringing" is not caused in the ears of listeners?	X				2	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA CONTROLS SECTION 5.4 (MIL-STD-1472C)  
 SYSTEM SEVILLE/BURTEK SUBSYSTEM INSTRUCTOR STATION COMPONENT

DESIGN CRITERIA	CRIT?.					COMMENTS
	YES	NO	N/A	UNK	CALITY	
<b>5.4 CONTROLS</b>						
<b>5.4.1 GENERAL CRITERIA</b>						
<b>5.4.1.1 SELECTION</b>						
<b>5.4.1.1.1 DISTRIBUTION OF WORK LOAD</b>						
Are controls selected and distributed so that none of the operator's limbs are overburdened?	X				1	very easy and simple to operate
<b>5.4.1.1.5 STOPS</b>						
Are stops provided at the beginning and end of the range of control position if the control is not required to be operated beyond a particular end position or specified limit?	X				1	
<b>5.4.1.2. DIRECTION OF MOVEMENT</b>						
<b>5.4.1.2.1 CONSISTENCY OF MOVEMENT</b>						
Is the direction of control movement consistent with the related movement of an associated display, equipment component, or vehicle?			X		—	CRT response

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4 CONTROLS</b>						
<b>5.4.1.3 ARRANGEMENT AND GROUPING</b>						
<b>5.4.1.3.1 GROUPING</b>						
Are all controls which function in sequential operation, or which operate together, grouped together along with their associated displays?	X				1	
<b>5.4.1.3.2 SEQUENTIAL OPERATIONS</b>						
Do controls which are involved in sequential operations follow a fixed pattern?	X				1	
<b>5.4.1.3.3 LOCATION OF PRIMARY CONTROLS</b>						
Do the most important and frequently used controls have a favorable position with respect to ease of use?	X				1	
<b>5.4.1.3.4 CONSISTENCY</b>						
Are functionally similar or identical primary controls arranged consistently from panel to panel throughout the system, equipment, etc.?	X				1	
<b>5.4.1.3.7. SPACING</b>						
Does spacing between controls comply with Table VII (page 45) in Mil-Std-1472c?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.1.4 CODING</b>						
<b>5.4.1.4.1 METHODS AND REQUIREMENTS</b>						
Where coding of controls is used, is it consistent throughout the system?	X				1	
<b>5.4.1.4.2 LOCATION CODING</b>						
Are controls associated with similar functions in the same relative location?	X				1	
<b>5.4.1.5 LABELING OF CONTROLS</b>						
Does control labeling conform the criteria set forth in paragraph 5.5?	X				1	
<b>5.4.1.8 PREVENTION OF ACCIDENTAL ACTIVATION</b>						
<b>5.4.1.8.1 LOCATION AND DESIGN</b>						
Are controls designed and located so that they are not susceptible to accidental activation?			X		-	
<b>5.4.2.1.2 KEY OPERATED SWITCHES</b>						
<b>5.4.2.1.1 USE</b>						
Are key operated switches used to prevent unauthorized operation?			X		-	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.4.2.1.2.2 DIMENSIONS, DISPLACEMENT AND RESISTANCE						
Do the dimensions, displacement, and resistance of key operated switches conform to Figure 5, 1472C?				X	—	
5.4.2.1.2.4 MARKING AND LABELING						
Does the keylock application include appropriate positional markings and labels?				X	—	
5.4.2.1.2.5 OTHER REQUIREMENTS						
Do keys have teeth on both edges?				X	—	
Is key lock oriented so that the key's vertical position is the off position?				X	—	
Can the key be removed only when the lock is in the off position?				X	—	
Is activation of the system accomplished by turning the key in a clockwise direction?				X	—	
5.4.2.1.3 DISCRETE THUMBWHEEL CONTROLS						
5.4.2.1.3.1 APPLICATION						
Are thumbwheel controls used where precise numerical inputs are required on the part the operator?	X				1	exercise selection

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.3.2 SHAPE</b>						
Are positions around the circumference of discrete thumb-wheel controls provided with a concave surface or separated by a high-friction area which is raised from the periphery of the thumb-wheel?				X	-	
Do thumbwheels not preclude viewing the digits within 30 degrees viewing angle to the left and right of a perpendicular to the thumb-wheel digits?	X				1	
<b>5.4.2.1.3.3 CODING</b>						
Are thumbwheel controls coded by location, labeling, and color?				X	-	
If used as input devices, are OFF and ON positions color coded to permit a visual check that the digits have been reset to their normal positions?				X	-	
<b>5.4.2.1.3.4 DIRECTION OF MOVEMENT</b>						
Does moving the thumbwheel edge forward, or upward, or to the right increase the setting?		X			1	decreases setting
<b>5.4.2.1.3.5 NUMERALS</b>						
<b>5.4.2.1.3.5.1 EXTERNAL LUMINANCE</b>						
Are digits bold, black numerals engraved on a light (or white) thumbwheel background?		X			1	white on black
Is the height-to-stroke width ratio approximately 10:1?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.3.6 VISIBILITY</b>						
Does thumbwheel design permit viewing of inline digital read-out from all operator positions?	X				1	
<b>5.4.2.1.3.7 DIMENSIONS</b>						
Do thumbwheel control dimensions conform to the criteria set forth in Figure 6, 1472, page 77?	X				1	
<b>5.4.2.1.3.8 RESISTANCE</b>						
Is control resistance elastic?	X				1	
Does resistance build up and then decrease as each detent is approached so that the control snaps into position without stopping between adjacent detents?	X				1	
<b>5.4.2.1.3.9 SEPARATION</b>						
Does separation between adjacent edges of thumbwheel controls conform to the criteria in Figure 6, 1472c and sufficient to preclude accidental activation of adjacent controls during normal setting?	X				1	
<b>5.4.3 LINEAR CONTROLS</b>						
<b>5.4.3.1 DISCRETE LINEAR CONTROLS</b>						
<b>5.4.3.1.1 PUSH BUTTONS (FINGER OR HAND OPERATED)</b>						
<b>5.4.3.1.1.1 USE</b>						
Are push button used when a control or an array of controls is needed for momentary contact or for activating a locking circuit, particularly in high-frequency-of-use situations?	X				1	instructor console switches

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.1.2 SHAPE</b>						
Are push button surfaces concave (indented) so as to fit the finger?	X				1	not necessary
Does the surface provide a high degree of frictional resistance to prevent slipping?	X				1	
<b>5.4.3.1.1.3 POSITIVE INDICATION</b>						
Does control activation produce a positive indication of that activation (e.g., snap feel, audible click, or integral light)?	X				1	click
<b>5.4.3.1.1.4 CHANNEL OR COVER GUARD</b>						
Is a channel or cover guard used when it is imperative to prevent accidental activation of the controls?				X	—	
Do cover guards, in the open position, not interfere with operation of the protected device or adjacent controls?				X	—	
<b>5.4.3.1.1.5 DIMENSIONS, RESISTANCE, DISPLACEMENT, AND SEPARATION</b>						
Do push button dimensions, resistances, displacements, and separations conform to the criteria set forth in Figure 11, 1472c, page 887	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.4 TOGGLE SWITCH CONTROLS</b>						
<b>5.4.3.1.4.1 USE</b>						
Are toggle switches used for functions which require two discrete positions or where space limitations are severe?	X				1	computer cabinet
<b>5.4.3.1.4.2 ACCIDENTAL ACTIVATION</b>						
When the prevention of accidental activation is of primary importance (i.e., critical, dangerous, or hazardous conditions would result) are channel guards, lift-to-unlock switches, or other equivalent prevention mechanisms provided?		X			1	not necessary
Is safety or lock wire not used?	X				1	
If a cover guard is used, does its location interfere with the operation of the protected device or adjacent controls?			X		—	
<b>5.4.3.1.4.3 DIMENSIONS, RESISTANCE, DISPLACEMENT, AND SEPARATION</b>						
Do dimensions, resistances, displacements, and separations between adjacent edges of toggle switches conform to the criteria set forth in Figure 13, 1472c, page 93?			X		—	
Can toggle switches be stopped only at numerical positions?	X				1	
<b>5.4.3.1.4.4 POSITIVE INDICATION</b>						
Is an indication of control activation provided (e.g., snap feel, audible click, associated or integral light)?	X				1	"snap feel" and "click"

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.4.5 ORIENTATION</b>						
Are toggle switches vertically oriented with OFF in the down position?	X				1	
Is horizontal orientation and actuation used only for compatibility with the controlled function or equipment location?			X		—	
<b>5.4.3.1.6 ROCKER SWITCHES</b>						
<b>5.4.3.1.6.1 USE</b>						
Are rocker switches used in lieu of toggle switches for functions which require two discrete positions?	X				1	power supply
Are rocker switches used where toggle switch handle protusions might snag the operator's sleeve or phone cord, or where there is insufficient panel space for separate labeling of switch positions?			X		—	
<b>5.4.3.1.6.2 ACCIDENTAL ACTIVATION</b>						
Are channel guards or equivalent protective measures used when the prevention of accidental activation is of primary importance (e.g., critical, dangerous or hazardous conditions would result)?		X			1	not necessary
<b>5.4.3.1.6.3 POSITIVE INDICATION</b>						
Is an indication of control activation provided (e.g., snap feel, audible click, associated or integral light)?	X				1	click

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.6.4 DIMENSIONS, RESISTANCE DISPLACEMENT, AND SEPARATION</b>						
Do dimensions, resistances, displacements, and separations be- tween centers of rocker switches conform to the criteria in Figure 15, 1472c, page 46?	X				1	
Does resistance gradually increase, and then drop when the switch snaps into position?	X				1	
Can the switch be stopped only at the required positions?	X				1	
<b>5.4.3.1.6.6 ORIENTATION</b>						
Where practicable, are rocker switches mounted vertically?	X				1	
Does activation of the upper wing turn the equipment or component on?	X				1	
Is horizontal orientation of rocker switches used only for compatibility with the controlled function or equipment location?				X	-	
<b>5.4.3.1.6.7 COLOR AND ILLUMINATION</b>						
Are alternate colors used to denote the ON and OFF positions of a rocker switch?				X	-	
Is alternate illumination of either the ON or OFF positions used to facilitate positive recognition of current switch position?				X	-	

HUMAN FACTORS ANALYSIS  
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AREA CONTROLS SECTION 5.4 (MIL-STD-1472C)  
SYSTEM SEVILLE/BURTEK SUBSYSTEM STUDENT STATION COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4 CONTROLS</b>						
<b>5.4.1 GENERAL CRITERIA</b>						
<b>5.4.1.1 SELECTION</b>						
<b>5.4.1.1.1 DISTRIBUTION OF WORK LOAD</b>						
Are controls selected and distributed so that none of the operator's limbs are overburdened?	X				1	easy & simple to operate
<b>5.4.1.1.5 STOPS</b>						
Are stops provided at the beginning and end of the range of control position if the control is not required to be operated beyond a particular end position or specified limit?	X				1	
<b>5.4.1.2. DIRECTION OF MOVEMENT</b>						
<b>5.4.1.2.1 CONSISTENCY OF MOVEMENT</b>						
Is the direction of control movement consistent with the related movement of an associated display, equipment component, or vehicle?			X		—	CRT response/slide presentation



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4 CONTROLS</b>						
<b>5.4.1.3 ARRANGEMENT AND GROUPING</b>						
<b>5.4.1.3.1 GROUPING</b>						
Are all controls which function in sequential operation, or which operate together, grouped together along with their associated displays?	X				1	
<b>5.4.1.3.2 SEQUENTIAL OPERATIONS</b>						
Do controls which are involved in sequential operations follow a fixed pattern?	X				1	generally
<b>5.4.1.3.3 LOCATION OF PRIMARY CONTROLS</b>						
Do the most important and frequently used controls have a favorable position with respect to ease of use?	X				1	
<b>5.4.1.3.4 CONSISTENCY</b>						
Are functionally similar or identical primary controls arranged consistently from panel to panel throughout the system, equipment, etc.?	X				1	
<b>5.4.1.3.7. SPACING</b>						
Does spacing between controls comply with Table VII (page 45) in Mil-Std-1472c?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.1.4 CODING</b>						
<b>5.4.1.4.1 METHODS AND REQUIREMENTS</b>						
Where coding of controls is used, is it consistent throughout the system?	X				1	
<b>5.4.1.4.2 LOCATION CODING</b>						
Are controls associated with similar functions in the same relative location?	X				1	
<b>5.4.1.5 LABELING OF CONTROLS</b>						
Does control labeling conform the criteria set forth in paragraph 5.5?	X				1	
<b>5.4.1.8 PREVENTION OF ACCIDENTAL ACTIVATION</b>						
<b>5.4.1.8.1 LOCATION AND DESIGN</b>						
Are controls designed and located so that they are not susceptible to accidental activation?			X		-	not a problem
<b>5.4.2.1.2 KEY OPERATED SWITCHES</b>						
<b>5.4.2.1.1 USE</b>						
Are key operated switches used to prevent unauthorized operation?			X		-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.2 DIMENSIONS, DISPLACEMENT AND RESISTANCE</b>						
Do the dimensions, displacement, and resistance of key operated switches conform to Figure 5, 1472C?			X		-	
<b>5.4.2.1.4 MARKING AND LABELING</b>						
Does the keylock application include appropriate positional markings and labels?			X		-	
<b>5.4.2.1.2.5 OTHER REQUIREMENTS</b>						
Do keys have teeth on both edges?			X		-	
Is key lock oriented so that the key's vertical position is the off position?			X		-	
Can the key be removed only when the lock is in the off position?			X		-	
Is activation of the system accomplished by turning the key in a clockwise direction?			X		-	
<b>5.4.2.1.3 DISCRETE THUMBWHEEL CONTROLS</b>						
<b>5.4.2.1.3.1 APPLICATION</b>						
Are thumbwheel controls used where precise numerical inputs are required on the part the operator?	X				1	component selection

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.3.2 SHAPE</b>						
Are positions around the circumference of discrete thumb-wheel controls provided with a concave surface or separated by a high-friction area which is raised from the periphery of the thumb-wheel?			X		—	
Do thumbwheels not preclude viewing the digits within 30 degrees viewing angle to the left and right of a perpendicular to the thumb-wheel digits?	X				1	
<b>5.4.2.1.3.3 CODING</b>						
Are thumbwheel controls coded by location, labeling, and color?			X		—	
If used as input devices, are OFF and ON positions color coded to permit a visual check that the digits have been reset to their normal positions?			X		—	
<b>5.4.2.1.3.4 DIRECTION OF MOVEMENT</b>						
Does moving the thumbwheel edge forward, or upward, or to the right increase the setting?		X			1	decreases setting
<b>5.4.2.1.3.5 NUMERALS</b>						
<b>5.4.2.1.3.5.1 EXTERNAL LUMINANCE</b>						
Are digits bold, black numerals engraved on a light (or white) thumbwheel background?		X			1	white on black
Is the height-to-stroke width ratio approximately 10:1?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.2.1.3.6 VISIBILITY</b>						
Does thumbwheel design permit viewing of inline digital read-out from all operator positions?	X				1	
<b>5.4.2.1.3.7 DIMENSIONS</b>						
Do thumbwheel control dimensions conform to the criteria set forth in Figure 6, 1472, page 77?	X				1	
<b>5.4.2.1.3.8 RESISTANCE</b>						
Is control resistance elastic?	X				1	
Does resistance build up and then decrease as each detent is approached so that the control snaps into position without stopping between adjacent detents?	X				1	
<b>5.4.2.1.3.9 SEPARATION</b>						
Does separation between adjacent edges of thumbwheel controls conform to the criteria in Figure 6, 1472c and sufficient to preclude accidental activation of adjacent controls during normal setting?	X				1	
<b>5.4.3 LINEAR CONTROLS</b>						
<b>5.4.3.1 DISCRETE LINEAR CONTROLS</b>						
<b>5.4.3.1.1 PUSH BUTTONS (FINGER OR HAND OPERATED)</b>						
<b>5.4.3.1.1.1 USE</b>						
Are push button used when a control or an array of controls is needed for momentary contact or for activating a locking circuit, particularly in high-frequency-of-use situations?	X				1	student console switches

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.1.2 SHAPE</b>						
Are push button surfaces concave (indented) so as to fit the finger?	X				1	not necessary
Does the surface provide a high degree of frictional resistance to prevent slipping?	X				1	
<b>5.4.3.1.1.3 POSITIVE INDICATION</b>						
Does control activation produce a positive indication of that activation (e.g., snap feel, audible click, or integral light)?	X				1	"click"
<b>5.4.3.1.1.4 CHANNEL OR COVER GUARD</b>						
Is a channel or cover guard used when it is imperative to prevent accidental activation of the controls?			X		-	
Do cover guards, in the open position, not interfere with operation of the protected device or adjacent controls?			X		-	
<b>5.4.3.1.1.5 DIMENSIONS, RESISTANCE, DISPLACEMENT, AND SEPARATION</b>						
Do push button dimensions, resistances, displacements, and separations conform to the criteria set forth in Figure 11, 1472c, page 88?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.4 TOGGLE SWITCH CONTROLS</b>						
<b>5.4.3.1.4.1 USE</b>						
Are toggle switches used for functions which require two discrete positions or where space limitations are severe?	X				1	
<b>5.4.3.1.4.2 ACCIDENTAL ACTIVATION</b>						
When the prevention of accidental activation is of primary importance (i.e., critical, dangerous, or hazardous conditions would result) are channel guards, lift-to-unlock switches, or other equivalent prevention mechanisms provided?		X			—	
Is safety or lock wire not used?		X			—	
If a cover guard is used, does its location interfere with the operation of the protected device or adjacent controls?		X			—	
<b>5.4.3.1.4.3 DIMENSIONS, RESISTANCE, DISPLACEMENT, AND SEPARATION</b>						
Do dimensions, resistances, displacements, and separations between adjacent edges of toggle switches conform to the criteria set forth in Figure 13, 1472c, page 93?		X			—	
Can toggle switches be stopped only at numerical positions?		X			—	
<b>5.4.3.1.4.4 POSITIVE INDICATION</b>						
Is an indication of control activation provided (e.g., snap feel, audible click, associated or integral light)?		X			—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.4.5 ORIENTATION</b>						
Are toggle switches vertically oriented with OFF in the down position?			X		—	
Is horizontal orientation and actuation used only for compatibility with the controlled function or equipment location?			X		—	
<b>5.4.3.1.6 ROCKER SWITCHES</b>						
<b>5.4.3.1.6.1 USE</b>						
Are rocker switches used in lieu of toggle switches for functions which require two discrete positions?	X				1	
Are rocker switches used where toggle switch handle protrusions might snag the operator's sleeve or phone cord, or where there is insufficient panel space for separate labeling of switch positions?	X				1	
<b>5.4.3.1.6.2 ACCIDENTAL ACTIVATION</b>						
Are channel guards or equivalent protective measures used when the prevention of accidental activation is of primary importance (e.g., critical, dangerous or hazardous conditions would result)?			X		—	
<b>5.4.3.1.6.3 POSITIVE INDICATION</b>						
Is an indication of control activation provided (e.g., snap feel, audible click, associated or integral light)?			X		—	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.4.3.1.6.4 DIMENSIONS, RESISTANCE DISPLACEMENT, AND SEPARATION</b>						
Do dimensions, resistances, displacements, and separations be- tween centers of rocker switches conform to the criteria in Figure 15, 1472c, page 96?				X	-	
Does resistance gradually increase, and then drop when the switch snaps into position?				X	-	
Can the switch be stopped only at the required positions?				X	-	
<b>5.4.3.1.6.6 ORIENTATION</b>						
Where practicable, are rocker switches mounted vertically?				X	-	
Does activation of the upper wing turn the equipment or component on?				X	-	
Is horizontal orientation of rocker switches used only for compatibility with the controlled function or equipment location?				X	-	
<b>5.4.3.1.6.7 COLOR AND ILLUMINATION</b>						
Are alternate colors used to denote the ON and OFF positions of a rocker switch?				X	-	
Is alternate illumination of either the ON or OFF positions used to facilitate positive recognition of current switch position?				X	-	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA LABELING SECTION 5.5 (MIL-STD-1472C)  
SYSTEM SEVILLE/BURTEK SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5 LABELING</b>						
<b>5.5.1 GENERAL</b>						
<b>5.5.1.1 APPLICATION</b>						
Are labels, legends, placards, signs, or markings provided where personnel must identify, interpret, or follow procedures or avoid hazards?	X				2	
<b>5.5.1.2 LABEL CHARACTERISTICS</b>						
Are labels:						
accurate in their information?	X				2	
consistent with time available for recognition or other responses?	X				1	
readable at reasonable distance?	X				1	
properly illuminated and colored?	X				1	
consistent with criticality of function labeled?	X				1	
consistent within and between system components and subsystems?	X				1	
<b>5.5.1.3 PROTOTYPE AND PRODUCTION EQUIPMENT LABELS</b>						
Are labels on prototype easily and simply affixed so that they can be altered, and removed if design changes occur?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5.2 ORIENTATION AND LOCATION</b>						
<b>5.5.2.1 ORIENTATION</b>						
Are labels and information on them oriented horizontally so that they can be read quickly and easily from left to right?	X				2	
<b>5.5.2.2 LOCATION</b>						
Are labels placed on or very near the items which they identify?	X				2	
Are labels placed so no other information is hidden?		X			1	
Are labels placed so controls do not obscure label information?	X				1	
<b>5.5.2.3 STANDARDIZATION</b>						
Are labels located in a consistent manner throughout the equipment and system?	X				2	
<b>5.5.3 CONTENTS</b>						
<b>5.5.3.1 EQUIPMENT FUNCTIONS</b>						
Do labels primarily describe the functions of equipment items?	X				2	
<b>5.5.3.2 ABBREVIATIONS</b>						
Are abbreviations used on labels?		X			1	
If abbreviations are used, do they conform to military standards?			X		-	
<b>5.5.3.3 INRELEVANT INFORMATION</b>						
Does only relevant information appear on labels or placards?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5.4 QUALITIES</b>						
<b>5.5.4.1 BREVITY</b>						
Are labels concise as possible without sacrificing intended meaning or information?	X				2	
Are labels or placards unambiguous?	X				2	
<b>5.5.4.2 FAMILIARITY</b>						
Do words on labels or placards use familiar words or language?	X				2	
Are common terms used which will be understood by those who will operate the equipment?	X				2	
<b>5.5.4.3 VISIBILITY AND LEGIBILITY</b>						
Can labels and placards be read easily and accurately at operational distances?	X				2	
<b>5.5.4.4 ACCESS</b>						
Are labels placed so that they are not obscured or covered by other equipment or assemblies?	X				2	
<b>5.5.4.5 LABEL LIFE</b>						
Are labels clear and distinct?	X				1	
Do they have high contrast?	X				1	
Are they resistant to grease, grime, dirt, etc.?	X				1	
<b>5.5.4.6 LABEL BACKGROUND</b>						
Does label color contrast with the equipment background specified in 5.7.9?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.5.5.4 CAPITAL VS LOWER CASE						
5.5.5.4.1 LABELS						
Are labels printed in all capitals?	X				1	
5.5.6 EQUIPMENT LABELING						
5.5.6.1 UNITS, ASSEMBLIES, SUB- ASSEMBLIES AND PARTS						
5.5.6.1.1 GENERAL REQUIREMENTS						
Are units, assemblies, sub-assemblies and parts labeled with a clearly visible, legible, and meaningful name, number, code, mark or symbol, as applicable?	X				1	generally, yes
5.5.6.1.2 LOCATION						
Are gross identifying labels on a unit, assembly or major subassembly located:						
so that they are not obscured by adjacent items?	X				1	
on the flattest, most uncluttered surface available?	X				1	
in a way so as to minimize wear or obscurement by grease, grime, etc.?	X				1	
in a way to preclude accidental removal, obstruction, or damage?	X				1	
5.5.6.2 CONTROLS AND DISPLAYS						
5.5.6.2.1 GENERAL REQUIREMENTS						
Are controls and displays appropriately and clearly labeled with enough information for proper identification, utilization, actuation, or manipulation of the element?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.5.6.2.2 SIMPLICITY</b>						
Do control and display labels convey verbal meaning in a direct and unambiguous manner?	X				2	
Do they use simple words and phrases?	X				1	
<b>5.5.6.2.3 FUNCTIONAL LABELING</b>						
Are controls and displays labeled according to their function, according to the following criteria:						
are dissimilar names used for different controls and displays?	X				2	
are instruments labeled in terms of what is being measured or controlled, and in terms of the purpose and use by the operator?	X				2	
does control labeling indicate functional result of a control movement?		X			2	
when applicable, are appropriate labels used to indicate the functional relationships between controls and displays?			X		—	
<b>5.5.6.2.4 LOCATION</b>						
When applicable, do control and display labels meet the following criteria:						
is ease of control operation given priority over visibility of control position labels?	X				1	
are labels placed over the controls and displays they describe?	X				1	
are labels used to identify functionally grouped controls and displays?	X				1	
is label location uniform throughout the system and subsystems uniform?	X				1	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA WORKSPACE DESIGN REQUIREMENTS SECTION 5.7 (MIL-STD-1472C)  
 SYSTEM SEVILLE/BURTEK SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.7 WORKSPACE DESIGN REQUIREMENTS</b>						
<b>5.7.1 GENERAL</b>						
<b>5.7.1.1 KICK SPACE</b>						
Are cabinets, consoles, and work surfaces that require an operator to stand or sit close to their front surface provided with a kick space at the base at least 100 mm (4 in.) deep and 100 mm (4 in.) high?	X				1	3-D modules, instructor, student consoles
<b>5.7.2 STANDING OPERATIONS</b>						
<b>5.7.2.1 WORK SURFACE</b>						
Are work surfaces which must support job instruction manuals, worksheets, etc. 915 +/-15 mm (36 +/- .6 in.) above the floor?	X				1	diesel, radar
<b>5.7.2.2 DISPLAY PLACEMENT, NORMAL</b>						
Are visual displays mounted on vertical panels and used in normal equipment operations placed between 1.040 m (41 in.) and 1.780 m (70 in.) above the standing surface?	X				1	
<b>5.7.2.3 DISPLAY PLACEMENT, SPECIAL</b>						
Are displays requiring precise and frequent reading placed between 1.270 m (50 in.) and 1.650 m (65 in.) above the standing surface?	X				1	
<b>5.7.2.4 CONTROL PLACEMENT, NORMAL</b>						
Are controls mounted on vertical surfaces and used in normal equipment operations located between 860 mm and 1.780 m (34 and 70 in.) above the standing surface?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.7.2.5 CONTROL PLACEMENT, SPECIAL</b>						
Are controls requiring precise or frequent operation and emergency controls mounted between 860mm and 1.350 m (34 and 53 in.) above the standing surface and no farther than 530 mm (21 in.) laterally from the centerline?	X				1	
<b>5.7.3 SEATED OPERATIONS</b>						
<b>5.7.3.1 WORK SURFACE WIDTH</b>						
Has a lateral workspace of at least 760 mm (30 in.) wide and 400 mm (16 in.) deep been provided?	X				1	
<b>5.7.3.2 WORK SURFACE HEIGHT</b>						
Are desk tops and writing tables between 740 and 790 mm (29 to 31 in.) above the floor?	X				1	
<b>5.7.3.3 WRITING SURFACES</b>						
Where a writing surface is required on equipment consoles, is that surface at least 400 mm (16 in.) deep and 610 mm (24 in.) wide?	X				1	



HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA MAINTAINABILITY SECTION 5.9 (MIL-STD-1472C)  
 SYSTEM SEVILLE/BURTEK SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9 DESIGN FOR MAINTAINABILITY</b>						
<b>5.9.1 GENERAL</b>						
<b>5.9.1.1 STANDARDIZATION</b>						
Is equipment designed to incorporate standard parts to the maximum extent possible?	X				2	
<b>5.9.1.2 SPECIAL TOOLS</b>						
Are special tools required for operation adjustment securely mounted within the equipment in a readily accessible location?			X		—	
<b>5.9.1.3 MODULAR REPLACEMENT</b>						
Is equipment designed and constructed for replacement of modular packages?		X			1	generally not, with the exception of computer boards, hard disk, CRT, slide projector
Is rapid and easy removal and replacement of modular packages provided wherever possible?	X				1	where possible
<b>5.9.1.4 GROUPING OF FUNCTIONS</b>						
Is the number of inputs to and outputs from each unit kept to a minimum by grouping functions so as to minimize cross-crossing of signals?	X				1	
<b>5.9.1.5 SEPARATE ADJUSTABILITY</b>						
Are functions so unitized that it will be possible to check and adjust each item separately, except where this would be inconsistent with established maintenance concepts?	X				1	

DESIGN CRITERIA	CRITI-					COMMENTS
	YES	NO	N/A	UNK	CALITY	
<b>5.9.1.6 MALFUNCTION IDENTIFICATION</b>						
Does equipment design facilitate rapid and positive fault detection and isolation of defective items to permit their prompt removal and replacement?				X	—	though doubtful
<b>5.9.1.7 ASSEMBLY AND DISASSEMBLY</b>						
Does equipment design facilitate assembly and disassembly?		X			2	
<b>5.9.1.9 FOOLPROOF DESIGN</b>						
Have provisions been made to preclude improper mounting and installation of parts?				X	—	
Have the following provisions been accomplished:						
a. Physical measures to preclude interchange of units or components of a same or similar form that are not in fact functionally interchangeable?				X	—	
b. Physical measures to preclude improper mounting of units or components?				X	—	
c. Measure (e.g., coding) to facilitate identification and interchange of interchangeable units or components?				X	—	
d. Measures (e.g., alignment pins) to facilitate proper mounting of units and components?	X				1	
e. Measures to insure that identification, orientation, and alignment provisions include cables and connectors?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.2 MOUNTING OF ITEMS WITHIN UNITS</b>						
<b>5.9.2.1 USE OF TWO-DIMENSIONAL SURFACE</b>						
Are parts mounted in an orderly array on a "two-dimensional" surface rather than "stacked" one on another (i.e., a lower layer should not support an upper layer)?				X	—	
<b>5.9.2.2 SIMILARITY</b>						
Are items of the same or similar form, but different functional properties, mounted with a standard orientation throughout the unit?	X				1	computer boards for example
Are these items readily identifiable and distinguishable, and not physically interchangeable?	X				1	
<b>5.9.2.3 DELICATE ITEMS</b>						
Are delicate items located or guarded so that they will not be susceptible to damage while the unit is being handled or maintained?		X			2	
<b>5.9.3 ADJUSTMENT CONTROLS</b>						
<b>5.9.3.1 GENERAL</b>						
Are controls required for maintenance purposes in compliance with basic control design requirements in 5.4 and labeling requirements in 5.5?				X	—	
<b>5.9.3.1.1 CALIBRATION ADJUSTMENTS</b>						
Are knobs used in preference to screwdriver adjustments whenever frequent adjustment must be made?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.9.3.2 SCREWDRIVER ADJUSTMENTS						
If screwdriver adjustments must be made without the aid of vision, have mechanical guides for the screwdriver shaft been provided or the screws mounted so that the screwdriver will not move out of position?				X	—	
5.9.3.3 REFERENCE SCALE FOR ADJUSTMENT CONTROLS						
ADJUSTMENT CONTROLS						
Has a reference scale been provided to offer appropriate feedback for all adjustment controls?				X	—	
5.9.3.4 CONTROL LIMITS						
Have calibration or adjustment controls which are intended to have a limited degree of motion been provided with adequate mechanical stops to prevent damage?				X	—	
5.9.3.5 SENSITIVE ADJUSTMENTS						
Are sensitive adjustment points located or guarded so that adjustments will not be disturbed inadvertently?				X	—	
5.9.3.6 HAZARDOUS LOCATIONS						
Are internal controls located away from dangerous voltages, rotating machinery, or any other hazards?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.4 ACCESSIBILITY</b>						
<b>5.9.4.1 STRUCTURAL MEMBERS</b>						
Are structural members of units or chassis parts located so as not to prevent access to or removal of items?	X				1	for most part, yes, but some components are difficult to get at
Are replaceable items mounted in a manner which will make them easy to remove?	X				1	backplane arrangement difficult to service
Where accessibility depends upon removal of panels, cases, and covers, have measures been taken to insure that such items are not blocked by structural members or other items?	X				1	see 5.9.4.1
<b>5.9.4.2 LARGE ITEMS</b>						
Are large items which are difficult to remove mounted so that they will allow convenient access to other items?	X				1	
<b>5.9.4.3 USE OF TOOLS AND TEST EQUIPMENT</b>						
Are check points, adjustment points, test points, cables, connectors, and labels accessible and visible during maintenance?	X				1	for most part
Has sufficient space been provided for the use of test equipment and other required tools without difficulty or hazard?				X	—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.4.4 REAR ACCESS</b>						
Is sliding, rotating or hinged equipment to which rear access is required free to open or rotate fully and remain in an open position without being supported by hand?		X			1	not always, 2-D/3-D hookup panel on diesel, for example
Has rear access also been provided to plug connectors except where precluded by any other operational requirements?	X				1	
<b>5.9.4.5 RELATIVE ACCESSIBILITY</b>						
Have items most critical to system operation and which require rapid maintenance been made most accessible?				X	—	though doubtful, in case of computer components
<b>5.9.4.6 HIGH-FAILURE-RATE ITEMS</b>						
Are high-failure-rate items accessible for replacement without moving non-failed parts?				X	—	
Are these replacement items removable with common hand tools and simple handling equipment?				X	—	
<b>5.9.4.7 SKILLS</b>						
Does access to items maintained by one technician allow critical equipment maintained by another technician to remain in place?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.9 ACCESS OPENINGS AND COVERS</b>						
<b>5.9.9.1 APPLICATION</b>						
Has an access been provided whenever frequent maintenance operations require removing a case or covering, opening a fitting, or dismantling an item of equipment?	X				1	
<b>5.9.9.2 SELF-SUPPORTING COVERS</b>						
Are access covers that are not completely removable, self-supporting?	X				1	except for 5.9.4.4
Are accesses (and covers) devoid of sharp edges to preclude hand injury and clothing damage?	X				1	
<b>5.9.9.3 LABELING</b>						
Are accesses labeled with nomenclature for items visible or accessible through it?				X	—	
Are accesses labeled with warning signs, advising of any hazards existing beyond the access and stating necessary precaution?				X	—	
Are warning notices clear, direct, and attention-getting?				X	—	
<b>5.9.13 CONDUCTORS</b>						
<b>5.9.13.1 CODING</b>						
Are cables containing individually insulated conductors with a common sheath, coded?	X				1	
<b>5.9.13.2 CABLE CLAMPS</b>						
Are long conductors, bundles, or cables, internal to equipment, secured to the equipment chassis by means of clamps unless contained in wiring ducts or cable retractors?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.13.3 LENGTH</b>						
Are cables long enough so that each functioning unit can be checked in a convenient place?	X				1	generally, yes, although longer 3-D cables might be desirable in some cases
<b>5.9.13.4 LOCATION OF TEST CABLES</b>						
If test cables must terminate on control and display panels, are test receptacles located so that the test cables will not interfere with controls and displays?			X		—	
<b>5.9.13.5 ACCESS</b>						
Are cables routed so as to be readily accessible for inspection and repair?	X				1	generally true
<b>5.9.13.6 SUSCEPTABILITY TO ABUSE</b>						
Are cables routed or protected in such a way that they may not be pinched by doors, lids, etc., walked on, used for hand holds, or bent or twisted sharply or repeatedly?		X			2	not always; 3-D cables, student station cables, etc. are subject to potential damage from persons walking behind units, etc.
<b>5.9.13.7 CABLE PROTECTION</b>						
If cables and wires are routed through holes in metal partitions, are the conductors protected from mechanical damage or wear by grommets or equivalent means?	X				1	
<b>5.9.13.8 IDENTIFICATION</b>						
Are cables labeled to indicate the equipment to which they belong and the connectors with which they mate?	X				1	most cases; some exceptions (e.g., computer wiring)



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.14 CONNECTORS</b>						
<b>5.9.14.1 USE OF QUICK DISCONNECT PLUGS</b>						
Are plugs which require no more than one turn, or other quick-disconnect plugs, used whenever possible?	X				1	
<b>5.9.14.2 KEYING</b>						
Are plugs designed so that it is impossible to insert the wrong plug into a receptacle?			X		—	
<b>5.9.14.3 IDENTIFICATION</b>						
Does marking of electrical connectors conform to REQUIREMENT 67 of MIL-STD-454?				X	—	
Are electrical plugs and receptacles also identified by color, shape or equivalent means?			X		—	
<b>5.9.14.4 ALIGNMENT</b>						
Are plugs or receptacles provided with aligning pins or equivalent devices to aid in alignment and to preclude inserting in other than the desired position?	X				1	
<b>5.9.14.5 ALIGNMENT PINS</b>						
Do alignment pins extend beyond the plug's electrical pins to insure that alignment is obtained before electrical pins engage?	X				1	
<b>5.9.14.6 ORIENTATION</b>						
Are plugs and receptacles arranged so that the aligning pins or equivalent devices are oriented in the same relative position?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.9.14.7 CODING</b>						
Are plugs and receptacles provided with durable strips, arrows, or other indications to show the positions of aligning pins or equivalent devices for proper insertion?	X				1	
<b>5.9.17 FAILURE INDICATIONS AND FUSE REQUIREMENTS</b>						
<b>5.9.17.1 INDICATION OF EQUIPMENT FAILURE</b>						
<b>5.9.17.1.1 POWER FAILURE</b>						
Is an indication provided to reveal when power failure occurs?		X			1	
<b>5.9.17.1.3 CRITICAL MALFUNCTIONS</b>						
If equipment is not regularly monitored, and if the equipment fails, is an auditory alarm provided to indicate critical malfunctions?		X			1	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLIST

AREA HAZARDS & SAFETY SECTION 5.13 (MIL-STD-1472C)  
 SYSTEM SEVILLE/BURTEK SUBSYSTEM \_\_\_\_\_ COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.13 HAZARDS AND SAFETY</b>						
<b>5.13.1 GENERAL</b>						
Are safety factors given a major consideration in the overall design?	X				2	Generally, yes
<b>5.13.2 SAFETY LABELS AND PLACARDS</b>						
<b>5.13.2.1 WARNING PLACARDS</b>						
Are conspicuous placards mounted adjacent to any equipment which represents a hazard to personnel?	X				1	
<b>5.13.2.6 ELECTRICAL LABELS</b>						
Are all receptacles marked with their voltage, phase, and frequency characteristics, as appropriate?		X			1	desirable, but not essential
<b>5.13.5 GENERAL EQUIPMENT-RELATED HAZARDS</b>						
<b>5.13.5.2 ACCESS</b>						
Are units located and mounted so that access to them can be achieved without danger to personnel from electrical charge, heat, moving parts, chemical contamination, radiation, or other hazards?	X				1	
<b>5.13.5.4 EDGE ROUNDING</b>						
Where applicable, are exposed edges and corners rounded to a minimum of .75 mm (.03 in) radius?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.13.7. ELECTRICAL, MECHANICAL, FLUID TOXIC AND RADIATION HAZARDS						
5.13.7.1 ELECTRICAL HAZARDS						
5.13.7.1.1 INSULATION OF TOOLS						
Are tools and test leads to be used near high voltages adequately insulated?			X		—	
5.13.7.1.2 PLUGS AND RECEPTACLES						
Are plugs and receptacles de- signed so that a plug of one voltage rating cannot be inserted into a re- ceptacle of another rating?	X				1	
5.13.7.1.4 HIGH VOLTAGES						
Are guards, grounding, inter- locks, and warning placards provided so as to minimize the possibility of exposing personnel to dangerous voltages?	X				1	
5.13.7.1.7 ELECTRONIC EQUIPMENT						
Is electronic equipment designed in accordance with Requirement 1 of Mil-std-454?				X	—	

HUMAN FACTORS ANALYSIS  
DESIGN CHECKLISTAREA USER-COMPUTER INTERFACE SECTION 5.15 (MIL-STD-1472C)SYSTEM SEVILLE/BURTEK SUBSYSTEM 2-D COMPONENT \_\_\_\_\_

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15 USER-COMPUTER INTERFACE</b>						
<b>5.15.1 GENERAL</b>						
Do computer programs and computer interfaces provide a functional interface between the system for which they were designed and users (operators/maintainers) of the system?	X				4	
<b>5.15.2 DATA ENTRY</b>						
<b>5.15.2.1 GENERAL</b>						
<b>5.15.2.1 USER PACING-MANUAL</b>						
Is data entry paced by the user, depending on the user's application, criticality of operation and attention span, rather than by the system?	X				2	
<b>5.15.2.2 POSITIVE FEEDBACK</b>						
Does the system provide positive feedback to the user about the acceptance or rejection of a data entry?	X				2	
<b>5.15.2.3 PROCESSING DELAY</b>						
When system overload or other system conditions will result in a processing delay, does the system acknowledge the data entry and provide an indication of the delay to the user?	X				1	
<b>5.15.2.4 EXPLICIT ACTION</b>						
Does data entry require an explicit completion actions, such as depression of an ENTRY or RETURN key?	X				2	both on instructor/student consoles and with keyboard entries by instructor

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.5 VALIDATION</b>						
Are data entries validated by the system for correct format, legal value, or range of values?	X				2	
<b>5.15.2.6 SOFTWARE-AVAILABLE DATA</b>						
Is the user not required to enter data already available to the software?	X				1	
<b>5.15.2.7 INPUT UNITS</b>						
Are data entered in units which are familiar to the user?	X				2	
<b>5.15.2.1.8 CURSORS</b>						
<b>5.15.2.1.8.1 CONTROL</b>						
Does the system employ a cursor which provides cursor control capability consistent with user speed and accuracy requirements?	X				1	
<b>5.15.2.1.8.2 DISPLAY</b>						
Do movable cursors within a display have distinctive visual attributes which do not obscure other displayed entities?	X				1	
<b>5.15.2.1.8.3 HOME POSITION</b>						
Is the home position of the cursor consistent across similar types of displays?	X				1	
<b>5.15.2.1.8.10 ABBREVIATIONS, MNEMONICS, AND CODES</b>						
When abbreviations, mnemonics, or codes are used to shorten data entry, are they distinctive and have a relationship or association to normal language or specific job-related terminology?	X				1	generally

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.2 KEYBOARD</b>						
<b>5.15.2.2.1 USE</b>						
Is a keyboard used to enter alphabetic, numeric and other special characters into the system?	X				1	instructor OPED program; keyboard not needed for student interactions
<b>5.15.2.2.2 CONFIGURATION</b>						
Does the keyboard conform to 4IL-STD-1280, unless otherwise specified or approved by the procuring authority?	X				1	
<b>5.15.2.2.3 TIMELY DISPLAY</b>						
Are keyed inputs, except security items such as passwords, echoed on the display within 0.1 sec?	X				1	generally
<b>5.15.2.2.4 LENGTH</b>						
Is the length of individual data items reasonable?	X				1	
<b>5.15.2.2.5 JUSTIFICATION</b>						
Is the user not required to justify tabular data?	X				1	
<b>5.15.2.2.6 NUMERIC KEYBOARDS</b>						
Is a numeric keyboard provided?	X				1	
<b>5.15.2.2.7 MINIMIZATION OF KEYING</b>						
Is the amount of keying necessary by the user minimized?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.3 FIXED FUNCTION (DEDICATED) KEYS</b>						
<b>5.15.2.3.1 USE</b>						
Are fixed function keys used for time-critical, error-critical or frequently used control inputs?	X				2	instructor/student consoles
<b>5.15.2.3.2 STANDARDIZATION</b>						
Are fixed function keys common throughout the system?	X				2	
<b>5.15.2.3.3 FUNCTIONAL CONSISTENCY</b>						
Are fixed-function keys always assigned to perform the same function all the time?	X				1	
<b>5.15.2.3.4 AVAILABILITY</b>						
Are fixed function keys selected to control functions that are continuously available?	X				2	
Are lockouts of fixed function keys minimized?	X				2	
<b>5.15.2.3.5 NON-ACTIVE KEYS</b>						
Are non-active fixed function keys blanked out on the keyboard?			X		—	
<b>5.15.2.3.6 GROUPING</b>						
Are fixed function keys logically grouped and placed in a distinctive location on the keyboard?	X				2	
<b>5.15.2.3.7 ACTIVATION</b>						
Do fixed function keys require only a single keystroke?	X				2	
<b>5.15.2.3.8 FEEDBACK</b>						
Does activation of a fixed function key give the user system acknowledgement?	X				2	
<b>5.15.2.3.9 FUNCTION LABELS</b>						
Are key assignments displayed at all time, preferably through direct marking?			X		—	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.2.4 VARIABLE FUNCTION KEYS</b>						
<b>5.15.2.4.1 USE</b>						
Are variable function keys used for programmable menu selection and entry of control functions?			X		—	
<b>5.15.2.4.2 STATUS DISPLAY</b>						
When the effect of a function key changes, is the status of the key displayed to the user?			X		—	
<b>5.15.2.4.3 REPROGRAMMABLE OR INACTIVE DEFAULT FUNCTIONS</b>						
Is the user warned visually when a standard function is not currently available?			X		—	
<b>5.15.2.4.4 RELABELING</b>						
Has provision been made for easily relabeling variable function keys?			X		—	
<b>5.15.2.4.5 SHIFTED CHARACTERS</b>						
Are variable function keys not activated by depressing the shift key along with a character key?			X		—	
<b>5.15.3 DATA DISPLAY</b>						
<b>5.15.3.1 DISPLAY FORMAT</b>						
<b>5.15.3.1.1 CONSISTENCY</b>						
Are display formats consistent within a system?	X				1	
a. When appropriate for users, is the same format used for input and output?	X				1	
b. Do data entry formats match the source document formats?	X				1	
c. Are essential data, text, and formats under computer, not user control?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.15.3.1.2 CRITICALITY						
Are data that are essential the only kinds of data that are displayed to the user?	X				2	
5.15.3.1.3 READILY USABLE FORM						
Are data displayed to the user in a readily usable and readable form?	X				2	
5.15.3.1.4 ORDER AND SEQUENCES						
When data fields have a naturally occurring order (e.g., chronological), is the order reflected in the format organization of the fields?	X				1	
5.15.3.1.5 DATA SEPARATION						
Is separation of groups of information accomplished by blanks, spacing, lines, color coding, or other means consistent with the application?	X				1	
5.15.3.1.6 RECURRING DATA FIELDS						
Do recurring data fields within a system have consistent names and have consistent relative position within displays?	X				1	
5.15.3.1.7 EXTENDED ALPHANUMERIC SERIES						
When five or more alphanumeric without natural organization are displayed, are they grouped in blocks of three to five characters within each group separated by a minimum of one blank space or other separating character?				X	—	
5.15.3.1.8 COMPARATIVE DATA FIELDS						
With data fields that are to be compared on a character-by-character basis, are characters positioned one above another?	X				1	
5.15.3.1.9 LABELS AND TITLES						
Is each display labeled with a title or label that is unique within the system?	X				1	
Are fields and column headings labeled?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.1.10 DATA GROUP LABELS</b>						
Do individual data groups or messages contain a descriptive title, phrase, word or similar device to designate the content of the group or message?	X				1	
Are labels:						
a. located in a consistent fashion adjacent to the data group or message they describe?	X				1	
b. highlighted or otherwise accentuated to facilitate operator scanning and recognition?			X		—	
c. unique and meaningful to distinguish them from data, error messages, or other alpha-numerics?	X				1	
d. displayed in upper case only? (text may be displayed in upper and lower case)	X				1	
e. reflective of the question or decision being posed to the user when presenting a list of options?	X				1	in most cases
<b>5.15.3.1.11 SCROLLING</b>						
Are items which are continued on the next page, numbered relative to the last item on the previous page?	X				1	
<b>5.15.3.1.12 PAGE NUMBERING</b>						
Is each page of a multiple page display labeled to identify the currently displayed page and total number of pages?				X	—	
<b>5.15.3.1.13 FRAME IDENTIFICATION</b>						
Does every display frame have a unique identification to provide a reference for use in requesting the display of that frame?			X		—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.2 DISPLAY CONTENT</b>						
<b>5.15.3.2.1 STANDARDIZATION</b>						
Is the content of displays within the system presented in a consistent, standardized manner?	X				2	
<b>5.15.3.2.2 INFORMATION DENSITY</b>						
Is information density held to a minimum in displays used for critical task sequences?	X				2	
<b>5.15.3.2.3 ABBREVIATIONS AND ACRONYMS</b>						
Is information displayed in plain concise text wherever possible?	X				2	
Do abbreviations and acronyms conform to MIL-STD-12, MIL-STD-411, or MIL-STD-783?				X	—	
Are abbreviations distinctive to avoid confusion?	X				2	
Do words have only one distinctive abbreviation?	X				2	
Is punctuation used in abbreviations?				X	—	
Have definitions of all abbreviations, mnemonics and codes been provided at the user's request?	X				2	available in documentation for system
<b>5.15.3.3 DISPLAY CODING</b>						
<b>5.15.3.3.1 USE</b>						
Is coding employed to differentiate between items of information and to call the user's attention to changes in the state of the system?	X				2	
Is coding used for critical information, unusual values, changed items, items to be changed, high priority messages, special areas of the display, errors in entry, criticality of command entry, and targets.	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Does coding not interfere with legibility or transmission time?	X				2	
<b>5.15.3.3.2 FLASH</b>						
Is flash coding used to call the user's attention to mission critical events only?			X		-	
Are not more than 2 flash rates used?			X		-	
Where one rate is used, is the rate between 3 and 5 flashes per second?			X		-	
Where two rates are used, is the second rate less than 2 per second?			X		-	
<b>5.15.3.3.3 BRIGHTNESS</b>						
Is brightness intensity coding used only to differentiate between an item of information and adjacent information?			X		-	
Are not more than three levels of brightness used?			X		-	
Is each brightness level separated from the nearest by at least a 2:1 ratio?			X		-	
<b>5.15.3.3.4 PATTERN</b>						
Is pattern and location coding used to reduce user search time by restricting the area to be searched to prescribed segments?			X		-	
<b>5.15.3.3.5 UNDERLINING</b>						
Is underlining used to indicate unusual values, errors in entry, changed items or items to be changed?		X			1	
<b>5.15.3.3.6 SYMBOL</b>						
Is symbol coding used to enhance information assimilation from data displays?	X				2	
Are symbols analogous of the event or system element they represent or in general use and well-known to the user?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
Where size differences between symbols is employed, are the major dimensions of the larger at least 150% of the major dimension of the smaller with a maximum of three size levels permitted?			X		-	
<b>5.15.3.3.7 COLOR</b>						
Is color coding used to differentiate between classes of information in complex, dense, or critical displays?			X		-	
Are colors used not in conflict with the color associations specified in TABLE II?			X		-	
<b>5.15.3.5 TABULAR DATA</b>						
<b>5.15.3.5.1 USE</b>						
Are tabular data displays used to present row-column data?	X				1	
<b>5.15.3.5.2 STANDARD FORMATS</b>						
Is the location of recurring data similar among all tabular data displayed and common throughout the system?	X				1	
<b>5.15.3.5.3 ARRANGEMENT</b>						
Is tabular data displayed in a left-to-right, top-to-bottom array?	X				1	
Is alphanumeric data left-justified?	X				1	
Is numeric data right-justified with decimal points, if any, aligned vertically?	X				1	
<b>5.15.3.5.4 TITLES</b>						
When tabular data are divided into classifications, are classification titles displayed and sub-classifications identified?	X				1	
If tabular data extend over more than one page vertically, are columns titled identically on each page?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.5.5 HORIZONTAL EXTENSION</b>						
Do tabular displays remain on the one page & not extend over more than one page horizontally?	X				1	
<b>5.15.3.5.6 LISTS</b>						
Are items in lists arranged in a recognizable order, such as chronological, alphabetical, sequential, functional, or importance?	X				2	
<b>5.15.3.5.6.1 LIST LINES</b>						
Is each item in a list on a new line?	X				1	
<b>5.15.3.5.6.2 VERTICAL EXTENSION</b>						
Where lists extend over more than one display page, is the last line of one page the first line of the succeeding page?				X	—	
<b>5.15.3.5.7 NUMERIC PUNCTUATION</b>						
Are long numeric fields punctuated with spaces, commas, or slashes?				X	—	
Are conventional punctuation schemes used?	X				1	
<b>5.15.3.5.8 ALPHANUMERIC GROUPING</b>						
Are strings of alphanumerics grouped into sets of three to five characters or grouped at natural breaks?				X	—	
When a code consists of both letters and digits, are common character types grouped by common character type for ease of location?				X	—	
<b>5.15.3.7 TEXTUAL DATA DISPLAYS</b>						
<b>5.15.3.7.1 USE</b>						
Is information, such as abstracts or reports, presented in text format?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.7.2 FORMATS</b>						
Do textual data formats conform to the practices established for the particular type of textual data displayed? (see MIL-STD-490)				X	—	
<b>5.15.3.7.3 PARAGRAPH SEPARATION</b>						
Are text paragraphs separated by a least one blank line?	X				1	
Are paragraphs numbered?			X		—	
<b>5.15.3.7.4 BREVITY</b>						
Are short, simple sentences used?	X				2	
<b>5.15.3.7.5 CASE</b>						
Is text displayed in both upper/lower case?	X				1	
<b>5.15.3.7.6 ABBREVIATIONS</b>						
Is information displayed in plain concise text where possible?	X				2	
Are abbreviations distinctive to avoid confusion?	X				2	
Do words have only one distinctive abbreviation?	X				2	
Is punctuation not used in abbreviations?				X	—	
Have definitions of all abbreviations, mnemonics and codes been provided?	X				2	available in system documentation
<b>5.15.3.8 TEXT/PROGRAM EDITING</b>						
<b>5.15.3.8.1 BUFFER</b>						
When inserting characters, words, or phrases (e.g., editing) are items to be inserted collected in a buffer area and displayed in the prescribed insert area of the screen for subsequent insertion by the user's command?	X				1	
<b>5.15.3.8.2 PRESENTATION MODE</b>						
Is display mode used for text editing?	X				1	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.8.3 DISPLAY WINDOW</b>						
Do ROLL and SCROLL commands refer to the display window, not the text/data, that is, does the display window appear to the user to be an aperture moving over stationary text?	X				1	
<b>5.15.3.8.4.1 EDITING COMMANDS</b>						
Are special text-editing commands based on sentences, paragraphs, or higher-order segments?			X		—	
<b>5.15.3.8.4.2 PROGRAM EDIT COMMANDS</b>						
In program editing, are special commands based on lines or sub-programs?			X		—	
Do program lines reflect a numbering scheme for ease of editing and error correction?			X		—	
Is line-by-line syntax checking under user control?			X		—	
<b>5.15.3.8.4.3 TAB CONTROLS</b>						
Are cursor tab controls or other provision for establishing and moving readily from field to field provided?	X				1	
<b>5.15.3.9 AUDIO DISPLAYS</b>						
<b>5.15.3.9.1 USES</b>						
Are audio displays (signals) used as part of the user-computer interface?	X				2	
Are audio displays used:						
a. when the common mode of visual display is restricted or overburdened, or when user mobility needs demand a cue, alert or warning?	X				2	
b. when the user should be provided feedback after control actuation, data entry, or completion of timing cycles and sequences?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.3.9.3 SUPPORTIVE FUNCTION</b>						
Are audio signals used to supplement visual displays to do such things as alert and direct the user's attention to appropriate visual display information?	X				2	instructor entry errors, instructor "call"
<b>5.15.3.9.4 SIGNAL CHARACTERISTICS</b>						
Is the intensity, duration, and source location of the audio signal compatible with the acoustical environment of the intended receiver as well as the requirements of other personnel in the signal area?	X				1	
Are such signals intermittent, allowing the user sufficient time to respond?			X		-	
<b>5.15.4 INTERACTIVE CONTROL</b>						
<b>5.15.4.1 GENERAL</b>						
Are system response times consistent with operational requirements?	X				2	
<b>5.15.4.1.1 SIMPLICITY</b>						
Are control/display relationships straightforward and explicit?	X				2	
Are control actions simple and direct?	X				2	
<b>5.15.4.1.2 ACCIDENTAL ACTUATION</b>						
Have provisions been made to prevent accidental actuation of potentially destructive control actions, including the possibility of accidental erasure or memory dump?	X				2	
<b>5.15.4.1.3 COMPATIBILITY WITH USER SKILL</b>						
Are controls compatible with the lowest anticipated user skill levels?	X				2	for general use of system; perhaps not for DEBUG program

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.1.4 AVAILABILITY OF INFORMATION</b>						
Is the information necessary to select or enter a specific control action available to the user when selection of that control action is appropriate?	X				2	
<b>5.15.4.1.5 CONCURRENT DISPLAY</b>						
Do control actions to be selected from a discrete set of alternatives have those alternatives displayed prior to the time of selection?	X				1	In instructor OPED program
<b>5.15.4.1.6 HIERARCHICAL PROCESS</b>						
If hierarchical levels are used to control a process or sequence, is the number of levels minimized?	X				1	
<b>5.15.4.1.7 USER MEMORIZATION</b>						
Is the requirement to learn mnemonics, codes, special or long sequences, or special instructions minimized?	X				2	
<b>5.15.4.1.8 DIALOGUE TYPE</b>						
Is the dialogue for interactive control compatible with user characteristics and task requirements?	X				2	
<b>5.15.4.1.9 NUMBER SYSTEM</b>						
Is numeric data displayed or required for control input, in decimal, rather than binary, octal hexadecimal or other number systems?	X				2	
<b>5.15.4.1.10 DATA MANIPULATION</b>						
Can the user manipulate the data without concern for internal storage and retrieval mechanism within the system?	X				2	although data manipulation is limited
<b>5.15.4.1.11 COMPUTER PROCESSING CONSTRAINTS</b>						
Is the sequence of transaction selection generally dictated by the user's choices and not by internal computer processing constraints?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CR. CALITY	COMMENTS
<b>5.15.4.1.12 FEEDBACK FOR CORRECT INPUT</b>						
Does the system acknowledge the user only in those cases where the more conventional mechanism is not appropriate or where feedback response time must not exceed one second?	X				2	
<b>5.15.4.1.13 FEEDBACK FOR ERRONEOUS INPUT</b>						
When control input errors are detected by the system, are error messages available as provided in 5.15.7.5, and error recovery procedures provided as in 5.15.7.8?	X				2	
<b>5.15.4.1.14 CONTROL INPUT DATA DISPLAY</b>						
Is the presence and location of control input data entered by the user clearly and appropriately indicated?	X				2	
<b>5.15.4.2 MENU SELECTION</b>						
<b>5.15.4.2.1 USE</b>						
Is menu selection interactive control used for tasks that involve little or no entry of arbitrary data or where users may have relatively little training?	X				1	OPED program
<b>5.15.4.2.2 SELECTION DEVICES</b>						
Are lightpens or other pointing devices used for menu selection?				X	—	
<b>5.15.4.2.3 ACTIVE OPTION PRESENTATION</b>						
Does the system only present menu selection for actions which are currently available?	X				1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.2.4 FORMAT CONSISTENCY</b>						
Are menus presented in a consistent format throughout the system and readily available at all times?	X				1	
<b>5.15.4.2.5 OPTION SEQUENCE</b>						
Are menu selections listed in a logical order, or in the order of frequency of need?				X	—	
<b>5.15.4.2.6 SIMPLE MENUS</b>						
When the number of selections can fit on one page in no more than two columns, is a simple menu used?	X				1	
<b>5.15.4.2.7 OPTION PRESENTATION</b>						
Are selection codes and associated descriptors presented on a single line?	X				1	
<b>5.15.4.2.8 DIRECT FUNCTION CALL</b>						
If several levels of hierarchical menus are used, is a direct function call capability provided so that the experienced user does not have to step through multiple menu levels?				X	—	
<b>5.15.4.2.9 CONSISTENCY WITH COMMAND LANGUAGE</b>						
When menu selection is employed to train in the use of a command language, is the wording and order consistent with the command language?			X		—	
<b>5.15.4.2.10 OPTION CODING</b>						
When selections are indicated by coded entry, is the code associated with each option included on the display in some consistent manner?	X				1	
<b>5.15.4.2.11 KEYED CODES</b>						
If menu selections are made by keyed codes, are the options coded by the first several letters of their displayed labels rather than by more arbitrary numeric codes?		X			1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.5 COMMAND LANGUAGE</b>						
<b>5.15.4.5.1 USE</b>						
Is command language interactive control used for tasks involving a wide range of user inputs or where user familiarity with the system can take advantage of the flexibility and speed of the control?	X				1	
<b>5.15.4.5.2 USER VIEWPOINT</b>						
Does the command language reflect the user's point of view such that the commands are logically related to the user's conception of what is being done?	X				1	
<b>5.15.4.5.3 DISTINCTIVENESS</b>						
Are commands distinctive from one another?	X				1	
<b>5.15.4.5.4 PUNCTUATION</b>						
Is a minimum of punctuation or other special characters used in the command language?				X	-	
<b>5.15.4.5.5 ABBREVIATIONS</b>						
Is the user permitted to enter the full command name or abbreviation for any command of more than five characters?				X	-	
<b>5.15.4.5.6 STANDARDIZATION</b>						
Are commands and their abbreviations, if any, standardized and consistent with MIL-STD-411 or MIL-STD 783?				X	-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.5.7 DISPLAYED LOCATION</b> Are commands entered and displayed in a standard location on the display?	X				1	
<b>5.15.4.5.8 COMMAND PROMPTS</b> Can the user request prompts, as necessary, to determine required parameters in a command entry?				X	-	
<b>5.15.4.6 SOFTWARE</b>						
<b>5.15.4.6.1 GENERAL</b> Do computer programs provide adequate information and respond within required time limits with sufficient detail and precision to assure mission accomplishment while minimizing stress on the user?	X				3	
<b>5.15.4.6.2 INFORMATION AND SYSTEM RESPONSE</b> Is information displayed to the user, such as symbols, display codes, prompts, alerts, and alarms limited to that which is necessary to perform specific actions or to make decisions?	X				2	
<b>5.15.4.6.3 COMPUTER FAILURE</b> When the computer fails, does the computer program allow for the orderly shutdown and establishment of a check-point so restoration can be accomplished without loss of computing performed to date?		X			2	much needed

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.4.6.4 TASK COMPLEXITY</b>						
Does the software minimize user task complexity?	X				2	
Are control inputs simplified as much as possible?	X				2	
<b>5.15.4.6.5 INTERACTION</b>						
Where two or more users must have simultaneous read access to the computer program or data processing results from multiple personnel-equipment interfaces, do the actions of one person not interfere with the operations of another?			X		—	
<b>5.15.5 FEEDBACK</b>						
<b>5.15.5.1 USE</b>						
Is feedback provided to the user as necessary to provide status information throughout the interaction?	X				2	
<b>5.15.5.2 STAND-BY</b>						
Is periodic feedback provided to the user to indicate normal system operation when the user is asked to stand-by?	X				2	e.g., "scanning for malfunctions"
<b>5.15.5.3 PROCESS OUTCOME</b>						
When a control process or sequence is completed or aborted by the system, is a positive indication presented to the user concerning the outcome of the process and the requirements for subsequent user action?	X				2	usually
<b>5.15.5.4 INPUT CONFIRMATION</b>						
Does confirmation of user input occur without removing the data display?	X				2	



DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.5.5 CURRENT MODES</b>						
When multiple modes of operation exist, is a means provided to remind the user of the current mode?	X				2	
<b>5.15.5.6 HIGHLIGHTED OPTION SELECTION</b>						
When a displayed message or datum is selected as an option or input to the system, is the subject item highlighted to indicate acknowledgement by the system?	X				1	
<b>5.15.5.7 USER INPUT REJECTION</b>						
If the system rejects a user input, is feedback provided to indicate the reason for rejection and the required corrective action?	X				2	
Is feedback under these circumstances self explanatory?				X	-	
<b>5.15.6 PROMPTS</b>						
<b>5.15.6.1 USE</b>						
Are prompts and help instructions used to explain commands, error messages, system capabilities, display formats, procedures, and sequences, and to provide data?	X				2	generally
<b>5.15.6.2 STANDARD DISPLAY</b>						
Are prompts displayed in a standardized area of displays?	X				1	
<b>5.15.6.3 EXPLICIT PROMPTS</b>						
Are prompts and help instructions for system-controlled dialogue explicit enough such that the user does not have to memorize lengthy sequences or refer to secondary written procedural references?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.6.4 PROMPT CLARITY</b>						
Are prompts clear and understandable?	X				2	generally
Do they not require reference to coding schemes or conventions which may be unfamiliar to occasional users?	X				1	occasionally
<b>5.15.6.5. DEFINITIONS</b>						
Is a dictionary of abbreviations and codes available on-line?				X	-	
Are definitions of allowable options and ranges of values displayable at the user's request?				X	-	
<b>5.15.6.6 CONSISTENT TERMINOLOGY</b>						
Does on-line documentation, off-line documentation, and help instructions use consistent terminology?	X				2	
<b>5.15.6.7 WORKLOAD REDUCTION</b>						
Are default values used to reduce user workload?	X				1	
Are currently defined default values displayed automatically in their appropriate data fields with the initiation of a data entry transaction?	X				1	
Can the user indicate acceptance of a default?	X				1	
<b>5.15.6.8 USER SELECTION</b>						
Does the user have the option of generating default values based on operational experience if pre-defined appropriate values have not been accomplished?		X			1	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.6.9 DEFAULT SUBSTITUTION</b>						
Can the user replace any default value during a given transaction without changing the default definition?	X				1	
<b>5.15.6.10 USER CONFIRMATION</b>						
Is user acceptance of stored data or defaults possible with a single confirming keystroke?	X				1	
<b>5.15.7 ERROR MANAGEMENT/DATA PROTECTION</b>						
<b>5.15.7.1 ERROR CORRECTION</b>						
Where users are required to make entries into a system, is an easy means available for correcting erroneous entries?	X				2	
Does the system permit correction of individual errors without requiring re-entry of correctly entered commands or data elements?				X	—	
<b>5.15.7.2 EARLY DETECTION</b>						
Is there a capability provided which facilitates detection and correction of errors before they are entered into the system?	X				2	
Does error checking occur at logical data entry breaks to avoid disrupting the user?	X				2	
<b>5.15.7.3 INTERNAL SOFTWARE CHECKS</b>						
Are user errors minimized by use of internal software checks of user entries for validity of item, sequence of entry, completeness of entry, or range of values?	X				2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.7.4 CRITICAL ENTRIES</b>						
Does the system require the user to acknowledge critical entries prior to their being implemented by the system?	X				2	
<b>5.15.7.5 PROMPTING AND STRUCTURING</b>						
Does the system contain prompting and help instructions designed to request additional or corrected information to provide orientation to the user throughout all interactive sessions and when an error is detected?	X				2	
Does prompting conform to:						
a. when operating in special modes, does the system display the mode designation and files being processed?	X				1	
b. does the system require user confirmation before processing user requests which might result in extensive or final changes to existing data?	X				1	
c. when missing data are detected, does the system prompt the user?		X			2	
d. when data entries or changes will be nullified by an abort action, is the user requested to confirm the abort?	X				2	
e. when the user signals logoff, does the system check pending transactions to determine if data loss seems probable?				X	-	
if yes, does the computer prompt for confirmation before the logoff command is executed?				X	-	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
f. do sign-on processes require a minimum input from the user consistent with requirements prohibiting illegal entry?	X				2	
<b>5.15.7.6 ERROR MESSAGE CONTENT</b>						
Are error messages constructive and neutral in tone, avoiding phrases that suggest a judgment of the user's behavior?	X				2	
Do error messages reflect the user's view, and not that of the programmer?	X				2	
Are error messages appropriate to the user's level of training and specific as possible to the user's particular application?	X				2	
<b>5.15.7.7 ERROR RECOVERY AND PROCESS CHANGE</b>						
Can the user stop the control process at any point in the sequence as a result of indicated error or as an option?				X	-	
Can the user return easily to previous levels in multi-step processes in order to nullify an error or to effect a desired change?				X	-	
<b>5.15.7.8 DIAGNOSTIC INFORMATION</b>						
Do error messages explicitly provide as much diagnostic information and remedial direction as can be inferred reliably from the error condition?	X				2	usually
Where inference is not possible, are helpful inference(s) provided?			X		2	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
<b>5.15.7.9 CORRECTION ENTRY AND CONFIRMATION</b>						
When a user enters a correction of an error, are such corrections implemented by an explicit action by the user (e.g., actuation of an ENTER key)?	X				2	
Are all error corrections by the user acknowledged by the system either by indicating a correct entry has been made or by another error message?	X				2	
<b>5.15.7.10 SPELLING ERRORS</b>						
Do spelling and other common errors produce invalid system commands or initiate transactions different from those intended?	X				2	
Does the system recognize common misspellings of commands and execute the commands as if spelling had been correct?		X			1	
Are computer-corrected commands, values, and spellings displayed and highlighted for user confirmation?	X				1	
<b>5.15.7.11 ERRORS IN STACKED COMMANDS</b>						
Does the system display a prompt for errors in stacked commands?			X		—	
Can the user correct the error and salvage the stack?			X		—	

DESIGN CRITERIA	YES	NO	N/A	UNK	CRITI- CALITY	COMMENTS
5.15.8 SYSTEM RESPONSE TIME						
Is system response time consistent with TABLE XXIX, 1472, page 247j?	X				2	
5.15.9. OTHER REQUIREMENTS						
5.15.9.2 HARD COPY						
Does the user have the capability of obtaining a paper copy of the exact contents of the alphanumeric or digital graphic displays where:						
a. mass storage is restricted?	X				2	
b. mass stored data can be lost by power interruption, or		X			3	
c. where record keeping is required?	X				3	